
Subject: Re: NG in Buffer.... now what???

Posted by [Michael Galloy](#) on Fri, 22 Jul 2011 15:44:04 GMT

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On 7/22/11 8:20 AM, Haje Korth wrote:

> Hi,
> Digging through docs for 15 minutes and cannot find answer to a simple
> question. I have a new graphics object created in the buffer using
> plot(...,/buffer). How do I show this buffer on the screen? I only
> need this for debug purposes so I do not want to create the plot
> always on screen by leaving out the buffer keyword.
>
> Thanks,
> Haje

I think the normal workflow for using the /BUFFER keyword would be to use the save or copyWindow methods to get the contents out as a file or byte array image, depending on your requirements.

Mike

--

Michael Galloy
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Subject: Re: NG in Buffer.... now what???

Posted by [Haje Korth](#) on Fri, 22 Jul 2011 16:51:54 GMT

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Hi Mike,
yes copywindow and save methods I found. I just thought, there's gotta be a way to blast the object back on the screen. But I have been wrong before.... many times... :-)

Cheers,
Haje

On Jul 22, 11:44 am, Michael Galloy <mgal...@gmail.com> wrote:

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