
Subject: FSC_COLORBAR

Posted by [Vito](#) on Wed, 31 Aug 2011 20:32:10 GMT

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Hi,

I was using `colorbar__define.pro` routine to draw colobars and it worked fine in IDL 7.0. But now, with the 8.0 version, I'm using `fsc_colobar.pro` function and it doesn't work. I got the message:

```
FSC_Colorbar::Draw Method: Attempt to call undefined method:
'FSC_COLORBAR::POSITION'.
```

When I run the same code using `fsc_colobar.pro` in IDL 7.0 it works!!
But in IDL 8.0 the same code is not working.

Anyone else has had this problem?

All the best,
Vito.

Subject: Re: FSC_COLORBAR

Posted by [David Fanning](#) on Thu, 01 Sep 2011 22:18:36 GMT

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Bob writes:

> OK, perhaps I should have said "work better" :-)

Well, that would have "worked better" for me. :-)

> Did you try the example I gave w/ and w/o the changes?

Yes, of course. I said you were probably right. I'm thinking it about it. :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Seppure ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: FSC_COLORBAR

Posted by [Vito](#) on Mon, 05 Sep 2011 14:00:49 GMT

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On Sep 1, 7:18 pm, David Fanning <n...@dfanning.com> wrote:

> Bob writes:

>> OK, perhaps I should have said "work better" :-)

>

> Well, that would have "worked better" for me. :-)

>

>> Did you try the example I gave w/ and w/o the changes?

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> Yes, of course. I said you were probably right. I'm

> thinking it about it. :-)

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Hi,

Just to give a feed back, the cgColorbar "worked better" than
FSC_Colorbar.

Problem solved.

Thanks David!
