Subject: Re: Font Tables Gone

Posted by Craig Markwardt on Fri, 02 Sep 2011 04:44:05 GMT

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On Sep 1, 6:31 pm, David Fanning <n...@dfanning.com> wrote:

- > P.S. Let this be a lesson to you. When you upgrade your
- > IDL, keep your old IDL help files somewhere close by.
- > You are going to need them some day!

Or... just never upgrade!

Subject: Re: Font Tables Gone

Posted by Maarten[1] on Fri, 02 Sep 2011 10:12:09 GMT

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On Sep 2, 12:31 am, David Fanning <n...@dfanning.com> wrote:

- > Anyway, I happened to be looking for the proper way
- > to define a degree symbol and I noticed that the
- > old font tables are completely gone from the IDL 8
- > documentation. The good news, I guess, is that we
- > don't have to be bothered by all that octal nonsense
- > anymore. But, the bad news is, there is soon going to
- > be a whole generation of IDL programmers who won't
- > know how to cook anything that doesn't come in a box.

That only makes sense if IDL fully supports unicode. I guess that is too much to ask. Then there is textoidl, which I find a whole lot easier to work with than the font-codes, but maybe that is just me.

Maarten

Subject: Re: Font Tables Gone

Posted by Brian McNoldy on Fri, 02 Sep 2011 16:49:05 GMT

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On Sep 2, 4:12 am, Maarten <maarten.sn...@knmi.nl> wrote:

> On Sep 2, 12:31 am, David Fanning <n...@dfanning.com> wrote:

>

- >> Anyway, I happened to be looking for the proper way
- >> to define a degree symbol and I noticed that the
- >> old font tables are completely gone from the IDL 8
- >> documentation. The good news, I guess, is that we
- >> don't have to be bothered by all that octal nonsense
- >> anymore. But, the bad news is, there is soon going to

- >> be a whole generation of IDL programmers who won't
- >> know how to cook anything that doesn't come in a box.

>

- > That only makes sense if IDL fully supports unicode. I guess that is
- > too much to ask. Then there is textoidl, which I find a whole lot
- > easier to work with than the font-codes, but maybe that is just me.

>

> Maarten

I was very unhappy to find that the font tables have been eliminated. I referenced those a LOT, and I suspect many others did too. That would be a logical thing to re-include in a future minor version upgrade. Also, good luck finding a decent PostScript font table (specifically for the Symbol font) in the help. If you need any special characters now, you'd better be a developer.

Brian

Subject: Re: Font Tables Gone

Posted by David Fanning on Fri, 02 Sep 2011 17:11:36 GMT

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Brian McNoldy writes:

- > I was very unhappy to find that the font tables have been eliminated.
- > I referenced those a LOT, and I suspect many others did too. That
- > would be a logical thing to re-include in a future minor version
- > upgrade. Also, good luck finding a decent PostScript font table
- > (specifically for the Symbol font) in the help. If you need any
- > special characters now, you'd better be a developer.

I'm working on a cgSymbol program this morning that preserves many of these frequently-used special symbols for display and PostScript usage. And I got a *terrific* program from Bernat Puigdomènech that allows you to use non-printing (e.g., foreign) characters in widget programs.

Both programs will be available soon.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc. Coyote's Guide to IDL Programming: http://www.dfanning.com/ Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: Font Tables Gone

Posted by Paul Van Delst[1] on Fri, 02 Sep 2011 22:51:31 GMT

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Craig Markwardt wrote:

- > On Sep 1, 6:31 pm, David Fanning <n...@dfanning.com> wrote:
- >> P.S. Let this be a lesson to you. When you upgrade your
- >> IDL, keep your old IDL help files somewhere close by.
- >> You are going to need them some day!

> Or... just never upgrade!

Well, to be somewhat fair, if you do upgrade IDL text objects can now be written in TeX format off the bat.

```
----%<----
```

Adding Mathematical Symbols and Greek Letters to the Text String

You can add mathematical symbols and Greek letters to the text string using a TeX-like syntax. To turn on math symbols

for a text string (or a portion of a string), you need to surround that region with a pair of "\$" characters. The

following tables list the symbols and letters you can embed within a text string:

[followed by a table of TeX definitions and their result] ----%<-----

thus, \$\deg\$ gives one the degree symbol (ostensibly in a more "proper way" :o)

cheers,

paulv