Subject: widget

Posted by Marco Otto on Fri, 07 Oct 2011 18:42:10 GMT

View Forum Message <> Reply to Message

Ηi

I am new to widget programming in IDL :-(

maybe someone can tell me how to realise the second step:

- 1. read a .sav file
- 2. if there are more than one variable stored then give me a list of variables (here comes the widget hence the hard part for me) where I can interactively select the variable I want to be read into IDL
- 3. rename the variable

That's all! But somehow I don't get it - seems a bit over complicated in IDL - but the problem is definitely sitting in front of the screen ;-)

Here is what I have so far

pro rename_input_to_lu_mask,fname,lu_msk

restore, fname

; I don't know the exact name of the variable so I have to find them from the main level

level = Scope_Level()

arg = Scope_VarName(Level = Level)

; find all known/defined variables at the main level

idx = where(arg ne str_equiv('FNAME') and arg ne str_equiv('LEVEL') and arg ne str_equiv('LU_MSK') and arg

ne str_equiv('ARG') and arg ne str_equiv('IDX')and

arg ne str_equiv('VERBOSE')and arg ne

str_equiv('CNT')and arg ne str_equiv('tlb') and

arg ne str_equiv('wid') and arg ne str_equiv('base')

and arg ne str_equiv('EVENT'),cnt)

; the easy case: the one not found at main level are the restored ones - that works perfectly for me

if cnt eq 1 then lu_msk = Scope_VarFetch(arg[idx], LEVEL=LEVEL)

; the not so easy (and not working so far) case if cnt gt 1 then begin

print, 'There is more then one variable stored in the sav-file!'

```
base=WIDGET_BASE(/COLUMN,title='Select variable!',xsize=300,
ysize=250)
  wid= WIDGET_LIST(base,VALUE= str_equiv(arg[idx]))
  ; the following is just a rough guess! I already know that's not
working but with one or two more lines of the
  ; right code it should work shouldn't it?:-)
  WIDGET_CONTROL,wid, /REALIZE,/SHOW, GET_VALUE=wid,FUNC_GET_VALUE =
'Scope_VarFetch()',/SENSITIVE
 endif
end
any help will be appreciated.
Regards
Marco Otto
```