
Subject: map projections webinar

Posted by [Mark Piper](#) on Tue, 18 Oct 2011 15:00:34 GMT

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This Thursday, October 20, I'll be giving a set of webinars on using map projection routines in IDL. For information and signup, please see

<http://www.ittvis.com/EventsTraining/LiveWebSeminars.aspx>

If you'd like to get my example programs beforehand, please follow this link

<http://bit.ly/IDL-webinar-files>

and look for "Using Map Projection Routines in IDL".

Subject: Re: map projections webinar

Posted by [David Fanning](#) on Wed, 19 Oct 2011 07:33:34 GMT

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Mark Piper writes:

> This Thursday, October 20, I'll be giving a set of webinars on using
> map
> projection routines in IDL. For information and signup, please see
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> If you'd like to get my example programs beforehand, please follow this link
>
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>
> and look for "Using Map Projection Routines in IDL".

Because my sleep schedule is still a mess and I have no idea what time or day it is, I decided to download these webinar files and see if I could learn something. Mark has written several programs to compare how you do various map projection tasks in both direct graphics and in function graphics.

Since Mark is making use of some Coyote Library routines (albeit retired ones!) in his direct graphics examples, I thought it might be interesting to write the same programs from a Coyote Graphics point of view. Those of you who have downloaded the Coyote Library may wish to compare and contrast these routines with the routines Mark has written.

I've put the files here.

http://www.idlcoyote.com/misc/cg_map_projections.zip

They rely on software and data files that Mark is providing for the webinar, so download his files first, then throw the Coyote Graphics files in the same src directory as his files. They are appropriately prepended with a "cg" extension so you can tell them apart from Mark's files.

Each file is written as a simple display routine, which can be displayed in a window or sent to a PostScript file, etc. An example main-level program is at the end of all the files, which will load the display routine into a resizable cgWindow, where you have access to PostScript and raster output, as usual. If ImageMagick is installed, of course, you have access to raster file output via PostScript intermediate files and their extremely nice fonts.

Mark's files are probably not complete yet, but I noticed one map projection task conspicuously missing. I would say more than half the time when I am working with map projections I have an image that has already been projected. What I want to do is set up a map data coordinate space that is coincident with the image, so I can draw continental outlines, grid lines, station plots, etc. I am thinking, for example, of any geoTiff image that I might download.

If Mark wanted to take this on for his webinar, here is an appropriate image.

<http://www.idlcoyote.com/misc/AF03sep15b.n16-Vlg.tif.gz>

I would be particularly interested in how to set up the map data coordinate space for this image in function graphics, for example. I've been able to create such a coordinate system and display the image. But all goes to hell when I resize the window. :-)

Here is an article that describes how to do such a thing using Coyote Graphics:

http://www.idlcoyote.com/map_tips/tiffoverlay.html

If I wake up before noon, I may spend a little more time on this tomorrow. :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: map projections webinar

Posted by [David Fanning](#) on Wed, 19 Oct 2011 08:38:11 GMT

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David Fanning writes:

> Mark's files are probably not complete yet, but I noticed
> one map projection task conspicuously missing. I would say
> more than half the time when I am working with map projections
> I have an image that has already been projected. What I want
> to do is set up a map data coordinate space that is
> coincident with the image, so I can draw continental
> outlines, grid lines, station plots, etc. I am thinking,
> for example, of any geoTiff image that I might download.
>
> If Mark wanted to take this on for his webinar, here
> is an appropriate image.
>
> <http://www.idlcoyote.com/misc/AF03sep15b.n16-Vlg.tif.gz>
>
> I would be particularly interested in how to set up the
> map data coordinate space for this image in function
> graphics, for example. I've been able to create such
> a coordinate system and display the image. But all goes
> to hell when I resize the window. :-(

I made an attempt at this tonight, as sleep still
eludes me. :-(

I put the Coyote Graphics file here:

http://www.idlcoyote.com/misc/cg_geotiff_image.pro

And I put an attempt at a Function Graphics file
here:

http://www.idlcoyote.com/misc/ng_geotiff_image.pro

I cannot size the image appropriately, or even leave

room in the window for the title. If someone could make it work, I would be *extremely* grateful. :-)

Going to bed now. :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

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Subject: Re: map projections webinar

Posted by [d.poreh](#) on Wed, 19 Oct 2011 12:11:20 GMT

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On Oct 19, 10:38 am, David Fanning <n...@dfanning.com> wrote:

> David Fanning writes:

>> Mark's files are probably not complete yet, but I noticed
>> one map projection task conspicuously missing. I would say
>> more than half the time when I am working with map projections
>> I have an image that has already been projected. What I want
>> to do is set up a map data coordinate space that is
>> coincident with the image, so I can draw continental
>> outlines, grid lines, station plots, etc. I am thinking,
>> for example, of any geoTiff image that I might download.

>

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>> is an appropriate image.

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>

>> I would be particularly interested in how to set up the
>> map data coordinate space for this image in function
>> graphics, for example. I've been able to create such
>> a coordinate system and display the image. But all goes
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> I cannot size the image appropriately, or even leave
> room in the window for the title. If someone could
> make it work, I would be *extremely* grateful. :-)
>
> Going to bed now. :-)
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.idlcoyote.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Does it work with IDL 8.0 or we need 8.01?

Cheers,
Dave

Subject: Re: map projections webinar
Posted by [David Fanning](#) on Wed, 19 Oct 2011 14:00:08 GMT
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Dave Poreh writes:

> Does it work with IDL 8.0 or we need 8.01?

Well, it works with *any* version of IDL, as
far as I know. :-)

Cheers,

David

--
David Fanning, Ph.D.
Fanning Software Consulting, Inc.

Subject: Re: map projections webinar
Posted by [d.poreh](#) on Wed, 19 Oct 2011 14:01:35 GMT
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On Oct 19, 4:00 pm, David Fanning <n...@dfanning.com> wrote:

> Dave Poreh writes:
>> Does it work with IDL 8.0 or we need 8.01?
>
> Well, it works with *any* version of IDL, as
> far as I know. :-)
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.idlcoyote.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

thanks David!
Cheers,
Dave

Subject: Re: map projections webinar
Posted by [David Fanning](#) on Wed, 19 Oct 2011 19:00:26 GMT
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David Fanning writes:

> And I put an attempt at a Function Graphics file
> here:
>
> http://www.idlcoyote.com/misc/ng_geotiff_image.pro
>
> I cannot size the image appropriately, or even leave
> room in the window for the title. If someone could
> make it work, I would be *extremely* grateful. :-)

Note to self: No more programming at 3AM!!

I just turned my attention back to this project, and realized that the `ng_geotiff_image.pro` program I put up there last night (early this morning!) wasn't working. I've replaced it with one that is:

http://www.idlcoyote.com/misc/ng_geotiff_image.pro

Well, "working" as in compiles and displays something.

It doesn't work in that I can't appear to "position" a map object in the graphics window. In other words, this code appears to ignore the `POSITION` keyword:

```
m = MAP('Albers Equal Area', $
    ELLIPSOID='WGS 84', $ ; WGS84
    CENTER_LATITUDE=geotag.PROJNATORIGINLATGEOKEY, $
    CENTER_LONGITUDE=geotag.PROJNATORIGINLONGGEOKEY, $
    STANDARD_PAR1=geotag.PROJSTDPARALLEL1GEOKEY, $
    STANDARD_PAR2=geotag.PROJSTDPARALLEL2GEOKEY, $
    XRANGE=xrange, YRANGE=yrange, $
    POSITION=[0.025, 0.025, 0.975, 0.85])
```

Well, it ignores the `XRANGE` and `YRANGE` keywords, too, but this is an error I know about. I fix that error by doing this:

```
m.xrange = xrange
m.yrange = yrange
```

But, when I try the same technique with the ignored `POSITION` keyword:

```
m.position =[0.025, 0.025, 0.975, 0.85]
```

I am given this error:

```
% MAPPROJECTION: Unknown property: POSITION
```

There are other problems as well, but if I could solve this one I would be moving forward.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

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Subject: Re: map projections webinar

Posted by [David Fanning](#) on Thu, 20 Oct 2011 19:57:57 GMT

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David Fanning writes:

```
> It doesn't work in that I can't appear to "position"
> a map object in the graphics window. In other words,
> this code appears to ignore the POSITION keyword:
>
> m = MAP('Albers Equal Area', $
>   ELLIPSOID='WGS 84', $ ; WGS84
>   CENTER_LATITUDE=geotag.PROJNATORIGINLATGEOKEY, $
>   CENTER_LONGITUDE=geotag.PROJNATORIGINLONGGEOKEY, $
>   STANDARD_PAR1=geotag.PROJSTDPARALLEL1GEOKEY, $
>   STANDARD_PAR2=geotag.PROJSTDPARALLEL2GEOKEY, $
>   XRANGE=xrange, YRANGE=yrange, $
>   POSITION=[0.025, 0.025, 0.975, 0.85])
>
> Well, it ignores the XRANGE and YRANGE keywords, too,
> but this is an error I know about. I fix that error
> by doing this:
>
> m.xrange = xrange
> m.yrange = yrange
>
> But, when I try the same technique with the ignored
> POSITION keyword:
>
> m.position =[0.025, 0.025, 0.975, 0.85]
>
> I am given this error:
>
> % MAPPROJECTION: Unknown property: POSITION
>
> There are other problems as well, but if I could solve
> this one I would be moving forward.
```

I discovered the work-around for the broken POSITION keyword by listening to Mark Piper's map projection webinar this afternoon.

Apparently, you can use the Scale and Translate methods for the MAP function to effect a rudimentary positioning of the map projection in the graphics window. It's an

iterative process, because there is no rational explanation for what values you should use (as least that I can see), but I did get the map to move enough for me to fit a title above it.

My code looks like this now:

```
m = MAP('Albers Equal Area', $
  ELLIPSOID='WGS 84', $ ; WGS84
  CENTER_LATITUDE=geotag.PROJNATORIGINLATGEOKEY, $
  CENTER_LONGITUDE=geotag.PROJNATORIGINLONGGEOKEY, $
  STANDARD_PAR1=geotag.PROJSTDPARALLEL1GEOKEY, $
  STANDARD_PAR2=geotag.PROJSTDPARALLEL2GEOKEY, $
  X RANGE=xrange, Y RANGE=yrange, $
  POSITION=[0.025, 0.025, 0.975, 0.85])
```

```
; The range doesn't get set in the call to Map. Have to
; set the range manually.
```

```
m.xrange = xrange
m.yrange = yrange
```

```
; A similar "correction" for ignored POSITION keyword tells me
; POSITION is an unknown property for MAPPROJECTION. Use SCALE
; and TRANSLATE methods to compensate.
; m.position = [0.025, 0.025, 0.975, 0.85]
  m.scale, 0.8, 0.8, 1.0
  m.translate, 0, -0.075, 0, /Normal
```

I've moved the code over to a more permanent location, because I want to use this in an article I am writing.

[http://www.idlcoyote.com/map_tips/cg_map_projections_webinar .zip](http://www.idlcoyote.com/map_tips/cg_map_projections_webinar.zip)

I still don't see how to set the limit of the map projection, so that I just see the portion of it that I want to see. It is difficult to move forward because so many keywords just seem to be broken. (At least they appear to be ignored. I presume they are broken.)

Cheers,

David

--

David Fanning, Ph.D.
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Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: map projections webinar

Posted by [David Fanning](#) on Fri, 21 Oct 2011 02:19:07 GMT

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David Fanning writes:

- > I discovered the work-around for the broken POSITION
- > keyword by listening to Mark Piper's map projection
- > webinar this afternoon.
- >
- > Apparently, you can use the Scale and Translate methods
- > for the MAP function to effect a rudimentary positioning
- > of the map projection in the graphics window. > ...
- > I still don't see how to set the limit of the map projection,
- > so that I just see the portion of it that I want to see.
- > It is difficult to move forward because so many keywords just
- > seem to be broken. (At least they appear to be ignored. I presume
- > they are broken.)

Well, I wish I hadn't had to spend two full days on this, but I have *finally* figured out how to get what I want out of the function graphics map projection routines.

My initial approach was to create a map object and try to add an image to that. That is NOT the way to proceed using function graphics! I am not sure what is wrong with the Map() function, but if you try to create it first, it is absolutely impossible to control. It would appear (from LOTS of experimenting) that the POSITION, LIMIT, XRANGE, and YRANGE keywords are all broken.

I'm not absolutely *sure* they are broken, because they appear to work correctly if used in another context (see below), but I know for sure creating a Map() object first is a BIG mistake!

The proper way to proceed is to create an image object and add the map projection stuff to that. Doing just that suddenly causes a lot of things that previously appeared broken to magically work! I don't mean work in the way you expect them to work, necessarily, but they work well enough that you suspect there might be some intelligence at work somewhere, whereas before... Well, it does no good to go there. :-)

I've written an article that explains how one could navigate a geoTiff image in such a way as to annotate it with continental outlines and map grids in both Coyote Graphics and in Function Graphics.

http://www.idlcoyote.com/map_tips/geotiffan.php

Oddly enough, the function graphics approach is simpler and I have to say it is about the first thing I've seen in this graphics system that gives me reason to think I might actually use it some day. Although, when you compare it to the Coyote Graphics approach you are probably going to be dismayed at its speed (or, rather, lack of it!). In any case, it's a ray of hope in an otherwise dark sky. :-)

Cheers,

David

--

David Fanning, Ph.D.

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