
Subject: Coyote Tex
Posted by [Avian](#) on Wed, 02 Nov 2011 16:41:26 GMT
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Hi all,

I am completely spoiled by Coyote's graphics. A great package, David!

However, I noticed that when I try and use `textoidl()` to display tex, it looks fine in the resizable graphics window, but saves somewhat scrambled in the postscript file. For instance, Greek letters show up as different letters, `/pm` shows up as a plus.

Is there any way around this?

Thanks in advance!
