
Subject: More Map Projection Madness

Posted by [David Fanning](#) on Tue, 01 Nov 2011 15:58:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Folks,

I have really bad news today.

I am still trying to get to the bottom of problems I am having with map projections producing incorrect results. Today I turned my attention to an image that uses an Albers Equal Area projection, rather than a UTM projection.

I used a data file, AF03sep15b.n16-Vlg.tif, that you can download from here, if you want to check my work:

<http://www.idlcoyote.com/data/>

Here is the code I ran:

```
geofile = 'AF03sep15b.n16-Vlg.tif'
geolImage= Read_Tiff(geoFile, GeoTIFF=geotag)
geolImage= Reverse(geolImage, 2)
xscale = geotag.ModelPixelScaleTag[0]
yscale = geotag.ModelPixelScaleTag[1]
tp      = geotag.ModelTiePointTag[3:4]
s = Size(geolImage, /Dimensions)
xrange = [tp[0], tp[0] + (xscale * s[0])]
yrange = [tp[1] - (yscale * s[1]), tp[1]]
alberMap = MAP_PROJ_INIT('albers equal area', $
    DATUM='WGS 84', $
    CENTER_LATITUDE=geotag.PROJNATORIGINLATGEOKEY, $
    CENTER_LONGITUDE=geotag.PROJNATORIGINLONGGEOKEY, $
    STANDARD_PAR1=geotag.PROJSTDPARALLEL1GEOKEY, $
    STANDARD_PAR2=geotag.PROJSTDPARALLEL2GEOKEY)
```

```
Print, map_proj_inverse(tp[0], tp[1], map_structure=alberMap)
```

The results I get are these:

```
-24.538705    43.358419
```

I know these values to be wrong. The correct values are:

```
-24.521589    43.618949
```

I checked with ITTVIS technical support to see if I had

misunderstood what I was told yesterday about the UTM projection and the WGS84 datum. I did. They claim that the WGS84 datum is not working for **any** map projection.

So, okay. I substituted the WALBECK datum for the WGS84 datum and ran the program again. I got the same incorrect results! That's weird!

So, I was preparing a note to send to technical support, when I noticed that in my example to them, I was suddenly getting the correct result. What was different in the code I was using now?

Well, instead of using the name of the map projection, "Albers Equal Area", as I usually do for readability and pedological reasons, I was taking a short-cut and substituting the map projection index number, 103. That was the **only** difference!

That's right, this code will produce accurate results:

```
alberMap = MAP_PROJ_INIT(103, $
    DATUM='WGS 84', $
    CENTER_LATITUDE=geotag.PROJNATORIGINLATGEOKEY, $
    CENTER_LONGITUDE=geotag.PROJNATORIGINLONGGEOKEY, $
    STANDARD_PAR1=geotag.PROJSTDPARALLEL1GEOKEY, $
    STANDARD_PAR2=geotag.PROJSTDPARALLEL2GEOKEY)
```

This goes a long way in explaining why I have seriously thought I was going crazy in the past week or so! I keep getting different results from what I think is exactly the same code!

Unfortunately, this does NOT apply to the UTM projection problem from yesterday, where the WGS84 datum is, in fact, totally screwed.

In fact, I'm really afraid map projections in general in IDL are totally screwed. How can we ever be sure we are getting correct results!?

So, bottom line. Don't use the UTM projection with the WGS84 datum, don't use map projection names at all, and get VERY familiar with proj4 so you can check to see if anything at all that comes out of an IDL map projection is accurate. :-(

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: More Map Projection Madness

Posted by [David Fanning](#) on Fri, 04 Nov 2011 21:23:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

David Fanning writes:

```
> window, 2, Title='Screwed Up GCTP Map Grid'
> m = Map_Proj_Init('Cylindrical')
> plot, [0,1], xrange=m.uv_box[[0,2]], yrange=m.uv_box[[1,3]], $
>   xstyle=5, ystyle=5, /noerase, /nodata, $
>   Position=[0.1, 0.1, 0.9, 0.9]
> map_grid, lats=lats, lons=lons, map_structure=m
```

The problem here appears to be a bug I first reported to ITTVIS back in December of 2009.

Map_Proj_Forward has a POLYLINES keyword that returns correct values itself, but causes the projected XY latitude values to be incorrect. Thus, they get drawn in the wrong locations. The only work-around is to call Map_Proj_Forward *without* using this keyword. For example, in Map_Grid, you can call Map_Proj_Forward twice, like this:

```
uv = MAP_PROJ_FORWARD(REPLICATE(lon, N_ELEMENTS(lati)), lati, $
    MAP_STRUCTURE=mapStruct, POLYLINES=polylines)
uv = MAP_PROJ_FORWARD(REPLICATE(lon, N_ELEMENTS(lati)), lati, $
    MAP_STRUCTURE=mapStruct)
```

And this problem goes away.

Here is an example of what I mean:

```
IDL> lons = [-180, -90, 0, 90, 180]
IDL> lats = Replicate(90, 5)
IDL> m = Map_Proj_Init('Cylindrical')
IDL> uv = Map_Proj_Forward(lons, lats, map_structure=m, polylines=p)
IDL> print, uv[1,*]
```

```
10007523.
10007523.
10007539.
10007539.
10007539.
10007539.
10007523.
IDL> uv = Map_Proj_Forward(lons, lats, map_structure=m)
IDL> print, uv[1,*]
10007539.
10007539.
10007539.
10007539.
10007539.
```

You can see there are incorrect values (10007523.) in the first Map_Proj_Forward call that are not in the second call. Plus there are fewer values!!

Very strange!

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: More Map Projection Madness
Posted by [David Fanning](#) on Mon, 07 Nov 2011 16:26:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Paul van Delst writes:

> Huh. Apart from an unlabeled X-Y axis from map_grid, I don't get ANY output from the above.

Say what!?

> Weird.

Indeed.

Just to let you know, I've spent the past week working on Coyote Graphics map projection routines. I've fixed

all of the problems I know about in MAP_GRID (and there were many!) and I have turned these into routines that work in the way of other Coyote Graphics routines.

I'll be making an announcement shortly. I'm working on polishing these routines up and writing the documentation now.

Of course, if MAP_GRID and MAP_CONTINENTS don't work on UNIX machines anymore, I'm screwed, so please fix this problem ASAP. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: More Map Projection Madness
Posted by [Paul Van Delst\[1\]](#) on Mon, 07 Nov 2011 17:20:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello,

David Fanning wrote:

> Paul van Delst writes:

>

>> Huh. Apart from an unlabeled X-Y axis from map_grid, I don't get ANY output from the above.

>

> Say what!?

>

>> Weird.

>

> Indeed.

>

> Just to let you know, I've spent the past week working
> on Coyote Graphics map projection routines. I've fixed
> all of the problems I know about in MAP_GRID (and there
> were many!) and I have turned these into routines that
> work in the way of other Coyote Graphics routines.

>

> I'll be making an announcement shortly. I'm working

- > on polishing these routines up and writing the
- > documentation now.
- >
- > Of course, if MAP_GRID and MAP_CONTINENTS don't work
- > on UNIX machines anymore, I'm screwed, so please fix
- > this problem ASAP. :-)

I already debug several other licensed, and not inexpensive, software products thanks very much.
:o)

If it makes a difference, your other example with the three windows produces output consistent with your text explaining the problem.

cheers,

paulv
