
Subject: Re: new window in coyote graphics

Posted by [David Fanning](#) on Thu, 17 Nov 2011 20:52:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Avian writes:

> I'm having a hard time finding the answer to this for some reason.

>

> I'm just trying to get Coyote's cgplot to open up a new window and not erase the lovely plotting in the window it just did in a previous routine. I tried setting /WINDOW, WTITLE='win2' but that didn't seem to help.

You do the same thing in Coyote Graphics that you did in regular ol' IDL graphics. Open a new window!

```
cgWindow
cgplot, data, /window
```

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: new window in coyote graphics

Posted by [Jeremy Bailin](#) on Fri, 18 Nov 2011 14:32:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

On 11/17/11 3:38 PM, Avian wrote:

> I'm having a hard time finding the answer to this for some reason.

>

> I'm just trying to get Coyote's cgplot to open up a new window and not erase the lovely plotting in the window it just did in a previous routine. I tried setting /WINDOW, WTITLE='win2' but that didn't seem to help.

>

> Thanks in advance!

cgwindow?

-Jeremy.

Subject: Re: new window in coyote graphics
Posted by [Avian](#) on Fri, 18 Nov 2011 15:09:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks David - I keep forgetting it keeps the same window functionality as regular 'ol IDL.
