
Subject: Re: mapping/interpolation from one irregular grid to another (different) irregular grid.

Posted by [David Fanning](#) on Tue, 24 Jan 2012 22:21:47 GMT

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Paul van Delst writes:

> Does any of this make sense?

No.

> I wanted to poll the IDL users out there that may have done
> this before recommending my colleague embark on a a potential
> fruitless endeavour.

I think you would be better off loaning him your
Kerrigan and Richie and sending him off to do this in
a language more suited to the task. :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: mapping/interpolation from one irregular grid to another (different) irregular grid.

Posted by [Klemen](#) on Tue, 24 Jan 2012 23:54:47 GMT

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If you want to map high resolution data (e.g. MODIS) with the
footprint of the lower resolution data (e.g. SEVIRI), try something
like:

1. Run through all low resolution (LR) pixels (1 or 2 for loops)
 - find the closest pixel of datasets having high resolution (HR)
within the dataset having LR: MATCH_2D
 - assume that not more than e.g. 10 HR pixels left, right, up, down
from this centre HR pixel can be within the LR pixel
 - once you constrain the possible HR pixels to check, construct (from
the centre points of LR pixels) the LR pixel you are currently
processing and check, which of the high resolution pixels fall in:
ROIobj->IDLanROI::ContainsPoints
 - assign an index to these pixels so you can later recognize, which

high res pixels correspond to one

2. This points depend on what you really want to do, if you want to interpolate than you should in previous step estimate also the distance between LR centre and each corresponding HR pixel. Here is an example for aggregation - average all HR pixel to LR pixel.

```
h=histogram(HR_index, REVERSE_INDICES=ri,omin=om)
gmax = max(h) ;Highest number of duplicate indicies
for j=1,gmax do begin
    g = where(h GE j, Ng)
    if Ng GT 0 then begin
        LR[om+g] = (LR[om+g]*(j-1.) + HR[ri[ri[g]+j-1]]) / j
    endif
endfor
```

If the resolutions of both datasets are significantly different (10 HR pixels covers 1 LR), then this might be quite fast - the point 2 is rapid, it takes me about a minute to compute point 1 (LR: 350x150 pixels, HR: 900x600 pixels)

Cheers, Klemen

Subject: Re: mapping/interpolation from one irregular grid to another (different) irregular grid.

Posted by [Dick Jackson](#) on Wed, 25 Jan 2012 07:38:52 GMT

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Hi Paul,

If I understand you right, I'd say GridData is at least worth a try. Online help has several examples, but none doing quite what you want. Using the variables from there (scattered points f as a function of x and y):

```
; Create a dataset of N points.
n = 100 ;# of scattered points
seed = -121147L ;For consistency
x = RANDOMU(seed, n)
y = RANDOMU(seed, n)
```

```
; Create a dependent variable in the form a function of (x,y)
; with peaks & valleys.
```

```
f = 3 * EXP(-((9*x-2)^2 + (7-9*y)^2)/4) + $
    3 * EXP(-((9*x+1)^2)/49 - (1-0.9*y)) + $
    2 * EXP(-((9*x-7)^2 + (6-9*y)^2)/4) - $
    EXP(-(9*x-4)^2 - (2-9*y)^2)
```

```
; -----
; Then, create another set of irregular (x, y)
; points to sample, and sample them:

xOut = RandomU(seed, n)
yOut = RandomU(seed, n)
fOut = GRIDDATA(x, y, f, XOut=xOut, YOut=yOut)

; -----
; To confirm that the gridding of this small set of points is
; doing what we intend, these two contour plots bear some similarity:

!P.Multi=[0,1,2]
Contour, f, x, y, /IRREGULAR, LEVEL=FIndGen(11)/10*5, /FOLLOW
Contour, fOut, xOut, yOut, /IRREGULAR, LEVEL=FIndGen(11)/10*5, /FOLLOW
```

There are loads of options in GridData for interpolation methods, etc.

Hope this is helpful in some way.

Cheers,
-Dick

Dick Jackson Software Consulting
Victoria, BC, Canada
www.d-jackson.com

Subject: Re: mapping/interpolation from one irregular grid to another (different) irregular grid.

Posted by [Maarten\[1\]](#) on Thu, 26 Jan 2012 09:30:36 GMT

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On Jan 24, 10:04 pm, Paul van Delst <paul.vande...@noaa.gov> wrote:

> I have a colleague who wants to map/interpolate data from one satellite sensor's footprint to another. The data is
> defined in terms of pixel vs scan line which means the lat/lon grid (which is how the sensor FOVs are matched) for each
> is quite irregular. He has performed loops over individual elements to do the interpolation, but as you would expect,
> this is very slow in IDL. We need to speed it up (a lot).

Which instruments are we talking about? I mapped MODIS on Aqua to OMI on Aura within the A-train. Although both grids are irregular, at least you know that they will pass over the same coordinate within a fixed time-difference. Both use TAI93 for time-stamping, once you know that, you can reduce the amount of data to a time-slice of about 10 seconds.

The key thing is to reduce the number of pixels as quickly as possible. For MODIS -> OMI I used the time difference, then searching in the 5x5 km pixels, and finally using that to search the 1x1 km pixels. That took the time down to about 45 minutes per orbit (from the brute force three weeks). That was good enough for me.

I used the pixels centers for MODIS, and constructed pixel boundaries for OMI. The IDLanROI class is useful, I created a subclass to deal with the dateline.

- > My first thought would be to put both on a common regular grid, do the matchup/interpolation, and then somehow use
- > histogram with the reverse_indices trick to get the matched data back to the irregular grid (as detailed in JD's
- > histogram tutorial on idlcoyote.com).
- >
- > Does any of this make sense? I wanted to poll the IDL users out there that may have done this before recommending my
- > colleague embark on a a potential fruitless endeavour.

Going to a regular grid first will introduce all kinds of interpolation artifacts. So, no it doesn't make sense to me. But it strongly depends on what you need to do, what instruments we're talking about (relative pixel sizes in particular). Is there any relation between the instruments?

Maarten

Subject: Re: mapping/interpolation from one irregular grid to another (different) irregular grid.

Posted by [Paul Van Delst\[1\]](#) on Thu, 26 Jan 2012 16:53:23 GMT

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Maarten wrote:

- > On Jan 24, 10:04 pm, Paul van Delst <paul.vande...@noaa.gov> wrote:
- >> I have a colleague who wants to map/interpolate data from one satellite sensor's footprint to another. The data is
- >> defined in terms of pixel vs scan line which means the lat/lon grid (which is how the sensor FOVs are matched) for each
- >> is quite irregular. He has performed loops over individual elements to do the interpolation, but as you would expect,
- >> this is very slow in IDL. We need to speed it up (a lot).
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- > on Aura within the A-train. Although both grids are irregular, at
- > least you know that they will pass over the same coordinate within a

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- > seconds.

MODIS (Terra/Aqua) and VIIRS (on Suomi-NPP)

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- > in the 5x5 km pixels, and finally using that to search the 1x1 km
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- > interpolation artifacts. So, no it doesn't make sense to me. But it
- > strongly depends on what you need to do, what instruments we're
- > talking about (relative pixel sizes in particular). Is there any
- > relation between the instruments?

They are both in sun-synchronous orbits but otherwise, no. Different platforms.

thanks to all for the tips and advice.

cheers,

paulv