
Subject: cgImage Update

Posted by [David Fanning](#) on Tue, 14 Feb 2012 16:18:13 GMT

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Folks,

It was brought to my attention yesterday that if you were using the MAXVALUE and MINVALUE keywords to cgImage, that the image was still being scaled as if these values were set to 255 and 0. This error was caused by me breaking my cardinal rule of naming the variable that accepts the value of the keyword **exactly** the same as the keyword! Otherwise, confusion reigns, as this situation demonstrates again.

Anyway, fixed now, and I recommend you update your version.

<http://www.idlcoyote.com/programs/cgimage.pro>

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
