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Subject: Re: Absolute paths for saving cgWindow output  
Posted by [David Fanning](#) on Fri, 02 Mar 2012 17:41:23 GMT  
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Brian J. Daniel writes:

> I'm in the habit of being agnostic to the working directory of IDL by supplying absolute paths for my inputs and outputs. I'm trying to programmatically save figures from a cgWindow display and I'm specifying an absolute path to cgControl, Create\_PNG=MyAbsolutePath. cgWindow promptly ignores my absolute path and saves to my working directory with the same filename specified in MyAbsolutePath. Is this by design or am I using it incorrectly?

I think it is because you are not using the latest version of cgWindow. :-)

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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Subject: Re: Absolute paths for saving cgWindow output  
Posted by [Brian Daniel](#) on Fri, 02 Mar 2012 17:54:11 GMT  
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On Friday, March 2, 2012 12:19:13 PM UTC-5, Brian J. Daniel wrote:

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>

> -Brian

On Friday, March 2, 2012 12:19:13 PM UTC-5, Brian J. Daniel wrote:

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>

> -Brian

I try to stay up to date (last update was 2/15/12)... I updated today and it fixed the issue. Thanks, David.

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Subject: Re: Absolute paths for saving cgWindow output  
Posted by [David Fanning](#) on Fri, 02 Mar 2012 18:27:33 GMT  
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Brian J. Daniel writes:

> I try to stay up to date (last update was 2/15/12)... I updated today and it fixed the issue. Thanks, David.

I have an RSS feed to my web page, where I announce program updates, new articles, etc. but not very many people have subscribed to it. I've been thinking about how I should go about getting the information out to more people. (Coyote Library programs are updated frequently.)

I suppose I should be tweeting this information!  
I guess I'm going to have to find some 12-year-old kid to set it up for me. :-)

Cheers,

David

--

David Fanning, Ph.D.  
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