
Subject: PyMOL in IDL

Posted by [Jason Ferrara](#) on Thu, 19 Apr 2012 15:03:08 GMT

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In case anyone is interested, I've posted an article that shows how to use Slither (<http://slither4idl.com>) to embed PyMOL (<http://pymol.org>) in an IDL window.

[http://research.jacquette.com/using-slither-to-embed-pymol-i n-idl-applications/](http://research.jacquette.com/using-slither-to-embed-pymol-in-idl-applications/)

The same technique could be used together with PyOpenGL to do raw open drawing in an IDL window, or, without Slither, to allow a custom dlm to do opengl drawing.
