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Subject: Coyote Library Updates

Posted by [David Fanning](#) on Fri, 20 Apr 2012 21:30:00 GMT

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Folks,

Here are a couple of Coyote Library updates that may be important to you.

cgHistoplot -- I added a LOG keyword so the histogram count can be specified on a logarithmic scale. I thought I would try something new and ask for feedback on the change before I sprung it on the unsuspecting, but I heard nary a word from anyone, so I'm reverting to my usual "toss it at the wall and see if it sticks" method of debugging my programs.

<http://www.idlcoyote.com/programs/cghistoplot.pro>

cgContour -- A change I made to repair filled contour axes about 6 weeks ago was failing when multiple plots were involved, so I fixed that problem in this version.

<http://www.idlcoyote.com/programs/cgcontour.pro>

cgPolygon -- I got tired of going through all the gyrations of drawing a "box" around a plot position for about the umpteenth thousandth time, so I added a POSITION keyword to this program to draw an open or filled rectangular area on the display.

<http://www.idlcoyote.com/programs/cgpolygon.pro>

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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