
Subject: Turn Object Automatic Clean-up Off?

Posted by [DavidF\[1\]](#) on Tue, 18 Sep 2012 20:27:02 GMT

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Folks,

It turns out I have written a program that more or less depends on an object's persistence in the IDL environment. This program is not working in IDL 8.2 because the object is automatically cleaned up. It seems to me, I remember reading somewhere how to turn the automatic clean up off for objects, but as usual the documentation is hopeless.

Does anyone know how to turn this off?

Thanks!

David

Subject: Re: Turn Object Automatic Clean-up Off?

Posted by [m_schellens](#) on Thu, 20 Sep 2012 13:44:33 GMT

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On Sep 18, 10:27 pm, Coyote <sageande...@gmail.com> wrote:

> Folks,

>

> It turns out I have written a program that more or less depends on an object's persistence in the IDL environment. This program is not working in IDL 8.2 because the object is automatically cleaned up. It seems to me, I remember reading somewhere how to turn the automatic clean up off for objects, but as usual the documentation is hopeless.

>

> Does anyone know how to turn this off?

>

> Thanks!

>

> David

Out of curiosity:

Could you please post an example code where this problem is exposed?

How can an object which has no references any more be of relevance in an IDL program?

I have a lack of imagination here.

Greetings,
Marc
