Subject: Re: correlation of single pixels

Posted by Klemen on Mon, 05 Nov 2012 12:59:18 GMT

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Hi Max, check the following posts, maybe something useful for you.

Cheers, Klemen

- stereo triangulation in IDL https://groups.google.com/forum/?hl=en&fromgroups=#!sear chin/comp.lang.idl-pvwave/stereo\$20triangulation\$20in\$20IDL/comp.lang.idl-pvwave/7q8b1bCIU8g/mUeQVvZlq_sJ
- image matching / allign images
 https://groups.google.com/forum/?hl=en&fromgroups=#!sear
 chin/comp.lang.idl-pvwave/image\$20matching\$20\$2F\$20allign\$20
 images/comp.lang.idl-pvwave/Ui2M71i4eoo/9vDKb20sMXcJ
- Coadd images that contain no stars
 https://groups.google.com/forum/#!topic/comp.lang.idl-pvwave /pVX8wDFLwHI/discussion

Subject: Re: correlation of single pixels
Posted by haikoley on Fri, 09 Nov 2012 07:53:26 GMT
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Thanks Klemen,

but somehow it didn't really help. I figured I have to use a template consisting of my pixel and the neighboring pixelsto find the offset. But something's wrong.

I tried:

CONV= where(max(CONCOVAR(image1, image2, /Correl)))

where concovar is a function returning the correlationmatrix of the images, but somehow all my offsets are 0. That can't be (I checked on the images and there must be an offset around 1 or 2 pixels).

On the other hand I tried using correl_optimize (I found it on the internet), but those results are even weirder. My template is an array of 5x3 elements and the other image is an array of 11x3 elements. correl_optimize returns a y-offset between -2,5 and 2,5 pixels. But how can the y-offset possibly be in a range of 5 pixels when both images only consist of three pixels in y direction? Same with x direction.

I don't have a clue as to what I do wrong. Has someone an explanation for this?

cheers, Max Subject: Re: correlation of single pixels Posted by Brian Daniel on Fri, 09 Nov 2012 12:35:10 GMT

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This sounds like an Optical Flow problem. Do a google scholar search. I know there are a bunch of freeware matlab code packages on the web. I haven't seen OF packages in IDL. =(

-Brian
On Friday, November 9, 2012 2:53:26 AM UTC-5, haik@gmail.com wrote: > Thanks Klemen, >
>
> but somehow it didn't really help. I figured I have to use a template consisting of my pixel and the neighboring pixelsto find the offset. But something's wrong.
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> cheers,

Subject: Re: correlation of single pixels
Posted by Klemen on Fri, 09 Nov 2012 15:31:18 GMT

> Max

Hi Max, my code compares one image with two other images and it is not really well documented :(But if you want some exaple here is a part of my old code that is more simple, without pyramids. I am not sure if it functions as it is, as I just tried to simplify it... Cheers, Klemen

PRO cloud_height_correlation, file, modis_path, seviri_path Cross-corealtaion settings d search area = 3L :width of the half of the sqaure defining the search area $d_window = 3$;width of the half of the search window (sqaure) d mask = d search area - d window max_pixels = 10L*(10L)^5 ;maximal number of pixels to be processed at the same time - avoid to run out of memory ;Read path... IF ~file THEN RETURN, " lastSlash = STRPOS(file, '\', /REVERSE_SEARCH) situation num = strmid(file, lastSlash+1, 3) path = strmid(file, 0, lastSlash+1) read MODIS and create valid mask to do the cross corelation mo file = FILE SEARCH(path, situation num + '2MO' + '*.tif', COUNT=ccc) im mo = float(READ TIFF(mo file)) S = REPLICATE(1, 2*d_search_area+1, 2*d_search_area+1) mask = read tiff(file) $mask = im_mogt 0.$ mask = erode(mask, S) * (im_mo gt 0) in size = size(mask) indx_mask = where(mask eq 1, count_mask) ;compute ccr only for these pixels if count mask eq 0 then return, " ;Restore SEVIRI images ;file SEVIRI 1 s1_file = FILE_SEARCH(path, situation_num + '2S1' + '*.tif', COUNT=ccc) im_s1 = float(read_tiff(s1_file));+ 1. s1_file = strmid(s1_file, lastSlash+1, lastSlash+50) tmp = strlen(s1 file) $s1_{file} = strmid(s1_{file}, 6, tmp-10)$;Seach max correlation for all OK pixels shift s1 col = long(mask*0)shift s1 lin = shift s1 col cross_cor1 = make_array(in_size[1], in_size[2], value=-1.) prepare the indexes for the moving window

```
tmp = lindgen(in size[1], in size[2])
 tmp = tmp - tmp[d window,d window]
 indx_mw = tmp[0:2*d_window, 0:2*d_window]
 tmp = !null
 indx mw = rebin(reform(indx mw, 1, (2*d window+1)^2), max pixels, (2*d window+1)^2)
 because of the memory issues do not run everything at once
 for i=0L,count_mask-1,max_pixels do begin
  print, i
  if (i+max pixels) gt (count mask-1) then begin
   max pixels = count mask - i
   indx mw = indx mw[0:max pixels-1, *]
  endif
  initialize partial results:
  tmp_cor1 = make_array(max_pixels, value=-1.) ;partial output cross-correlation
  tmp\_cor2 = tmp\_cor1
  tmp s1 col = make array(max pixels) ;partial output shift for SEVIRI 1 columns
  tmp s1 lin = tmp s1 col
  :select indexes
  indx i = indx mask[i:i+max pixels-1]
                                                        ;indexes of pixels to be processed
  indx all = rebin(indx i, max pixels, (2*d window+1)^2) + indx mw ;indexes of these pixels
and their vicinities
  prepare cross-correlation
  y = im mo[indx all]
                                :MODIS with its vicinity
  ym = total(y, 2) / (2*d_window+1)^2; average of MODIS within the pixel vicinity
  ym = rebin(ym, max_pixels, (2*d_window+1)^2)
  sum_y2 = total((y - ym)^2, 2)
  sign col = 1
  for sh lin=0,2 do BEGIN
   for sh col sign=0,5 do BEGIN
    sign col = sign col * (-1)
    sh col = sh col_sign / 2 * sign_col
    print, sh_lin, sh_col
    ;SEVIRI 1
    T = systime(1)
    im shift = shift(im s1, sh col, sh lin))
    x = im shift[indx all]
    xm = total(x, 2) / (2*d window+1)^2 ; average of SEVIRI within the pixel vicinity
    xm = rebin(xm, max pixels, (2*d window+1)^2)
    T = systime(1)
    sum x2 = total((x - xm)^2, 2)
    T = systime(1)
    sum_xy = total((x - xm)^*(y-ym), 2)
    tmp = sum_xy / sqrt(sum_x2 * sum_y2) ;cross correlation
    indx_max = where(tmp gt tmp_cor1, count_max)
    if count_max gt 0 then begin
     tmp s1 col[indx max] = sh col
      tmp_s1_lin[indx_max] = sh lin
```

tmp_cor1[indx_max] = tmp[indx_max]
endif

endfor

;For documentation

write_tiff, path+situation_num+'shift_s1_col.tif', shift_s1_col, /float, COMPRESSION=1 write_tiff, path+situation_num+'shift_s1_lin.tif', shift_s1_lin, /float, COMPRESSION=1 write_tiff, path+situation_num+'cross_cor1.tif', cross_cor1, /float, COMPRESSION=1 write_tiff, path+situation_num+'shift_s2_col.tif', shift_s2_col, /float, COMPRESSION=1 write_tiff, path+situation_num+'shift_s2_lin.tif', shift_s2_lin, /float, COMPRESSION=1 write_tiff, path+situation_num+'cross_cor2.tif', cross_cor2, /float, COMPRESSION=1

END