
Subject: Making big triangle (FOV)

Posted by [zolile mtumela](#) on Tue, 27 Nov 2012 12:59:15 GMT

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Hi all

I have a program the can do mapping. I need help , I want to plot a field of view of the radar in the map. Field of view its like a big triangle but at the two end points form something like curve to merge those points. I do nt hv any idea how to make that kind of curve. I used plots to make triangle (FOV). Hence its not a pure triangle , can you help on making that kind of curve! I have been looking for some kind of routine but I dnt get any help.

All suggestions all welcome.

Thank you in advance for ur time!!

Subject: Re: Making big triangle (FOV)

Posted by [zolile mtumela](#) on Thu, 06 Dec 2012 10:32:50 GMT

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On Tuesday, November 27, 2012 2:59:15 PM UTC+2, zolile...@gmail.com wrote:

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Hi all, thank so much with ur help.

I have been trying to link this arc function and the program to a map program. I want to plot the FOV in a map with the mentioned coordinates, but the program is not doing that. I suspect that I am not calling the first program in a right way. I real need help, and suggestions please.

Function Arc, xcenter, ycenter, radius, angle1, angle2

IF N_Elements(angle1) EQ 0 THEN angle1 = 0.0

IF N_Elements(angle2) EQ 0 THEN angle2 = 90.0

points = (2*!DPI*!RaDeg/999.0)*Findgen(1000)

indices = Where((points GE angle1) AND (points LE angle2),count)

IF count GT 0 THEN points = points[indices]

x = xcenter + radius * COS (points * !Dtor)

y = ycenter + radius * SIN (points * !Dtor)

RETURN, Transpose ([[x], [y]])

END

pro test_fov

;window,/free,xsize=600,ysize=600

center=[299.54,53.32]; [-60.46,53.32][lon,lat]

;center=[150.0,125.0]

Radius=220

Ang1=26 ; azimuthal=3.24

Ang2=90 ;52

```

plots,[center[0],center[0]+Radius*cos(Ang1*!Dtor)],[center[1 ],
center[1]+Radius*sin(Ang1*!Dtor)],/device
plots,[center[0],center[0]+Radius*cos(Ang2*!Dtor)],[center[1 ],
center[1]+Radius*sin(Ang2*!Dtor)],/device
;plots,[center[0],center[0]+Radius*cos(Ang1/!RaDeg)],[center [1],
center[1]+Radius*sin(Ang1/!RaDeg)],/device
;plots,[center[0],center[0]+Radius*cos(Ang2/!RaDeg)],[center [1],
center[1]+Radius*sin(Ang2/!RaDeg)],/device
plots,arc(center[0],center[1],Radius,Ang1,Ang2),/device
end

```

PRO map_north

lthick=1.2

; save charsize, this subroutine changes it

pchar=!p.charsize

; Draws Orthographic projection of map, complete with continents and grid lines

; MAP_SET,90,-30,/ORTHOGRAPHIC,/ISOTROPIC,/GRID,/CONTINENTS,LI

MIT=[45,-120,90,60],\$

; LATDEL=5,LONDEL=30,label=2,latlab=120,lonlab=45,MLINETHICK=I

thick,CHARSIZE=0.8,/NOBORDER

map_set,90,-30,/ortho,/isotropic,limit=[45,-120,90,60],/cont inents,\$

/label,latlab=120,lonlab=45,/grid,latdel=5,londel=30

; arrays to hold latitude and longitude of magnetometers

maglat = [78.92, 78.20, 77.00, 61.106, 58.763, 62.824, 69.540, 72.78, 70.68, 69.25,\$
67.93, 67.03, 65.42, 64.17, 62.00, 61.18]

maglon = [11.95,15.82, 16.60, 265.950, 265.920, 277.890,266.450, 303.85,307.87,\$
306.47, 306.28, 309.28, 307.10,308.27, 310.32, 314.56]

!P.CHARSIZE=0.5

oplot,maglon,maglat,psym=1 ;Plot with a *

Lons=maglon

Lats=maglat

magnetometers =['NAL','LYR','HOR','ESKI','FCHU','RANK','TALO','UPN','UMQ',
'GDH','ATU','STF','SKT','GHB','FHB','NAQ']

FOR i=0,n_elements(magnetometers)-1 DO

xyouts,Lons(i),Lats(i),magnetometers(i),,CHARTHICK=1.2,CHARS IZE=1,/DATA,color=8

test_fov

;if ~keyword_set(map) then begin

;xyouts,299.54,53.32,'Goose Bay'

;test_fov,299.54,53.32

;endif

;for j=0,4 do begin

;y=90 - j*20

;test_fov

;endfor

;plots,[299.54,197,-29],[53.32,76.00,69]

;plots,[299.54,265,340,299.54],[53.32,78.00,69.00,53.32]

```
youts,[299.54,339.46,253.47],[53.32,63.77,52.16],['Goose
Bay','B','C'],CHARTHICK=1.2,CHARSIZE=1;,/DATA,color=10
end
```

At the moment I am interested in position Goose Bay, Its where I want to locate the fov.
Many thanks
Zolile

Subject: Re: Making big triangle (FOV)
Posted by [David Fanning](#) on Thu, 06 Dec 2012 13:53:59 GMT
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zolilemtumela@gmail.com writes:

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I think that the program is working OK, except that you are drawing the FOV in device coordinates, and you want to draw it (or, at least position it) in map data coordinates. Then you have to decide what units your radius is in. If you change to data coordinates 220 is presumably in degrees, which makes a pretty big arc on a map!

I set the radius to 5 degrees, and removed the DEVICE keywords in TEST_FOV, and I seem to get a reasonable arc centered at Goose Bay.

If you wanted to draw the arc in device coordinates, then you could use Coord_Convert to convert your map data locations to device coordinates before you do the drawing. You will also need to do the same thing for the radius value.

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Making big triangle (FOV)

Posted by [zolile mtumela](#) on Tue, 11 Dec 2012 07:53:26 GMT

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On Tuesday, November 27, 2012 2:59:15 PM UTC+2, zolile...@gmail.com wrote:

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Hi all, thank for your response!!

I still need help, based program above

Radius=180 km

Ang1=3.24

Ang2=52

When I include device I got a big field of view similar to the one I am looking for, but located in wrong place.

When I removed device, I can located the field of view in a right place, but not big as I want, if its big, I donot get that arc(circle) between the last two points.

Please help me with suggestion, I real need to fix this, I have trying but I am not winning.

Many thanks

Zolile

Subject: Re: Making big triangle (FOV)

Posted by [zolile mtumela](#) on Tue, 11 Dec 2012 10:16:57 GMT

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On Tuesday, November 27, 2012 2:59:15 PM UTC+2, zolile...@gmail.com wrote:

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Sorry, the right Radius = 3555 km
instead of 180 km, it should be big.

Any suggestion plz

Thanks

zolile
