
Subject: What is like CONGRID, but averages on reduction?

Posted by [grunes](#) on Tue, 10 Oct 1995 07:00:00 GMT

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Subject: What is like CONGRID, but averages on reduction?

I need to reduce the size of an array by an arbitrary (non-integral) factor, using an averaging algorithm. Is there such a routine in IDL and/or PV-WAVE?

When I display an image that is larger than the window, I use:

```
A=REBIN(A,XSZ,YSZ)
or
A=CONGRID(A,XSZ,YSZ)
```

The problem with REBIN is that XSZ and YSZ must be integral factors of the size of A. This means that I often can not take advantage of the whole screen. But it is able to average things down (as long as I don't set /SAMPLE), so bright and dark points don't get lost.

The problem with CONGRID is that it sometimes misses bright or dark spots altogether. For example:

```
A=INTARR(9,9)
A(3,3)=1
PRINT,CONGRID(A,4,4)
or
PRINT,CONGRID(A,4,4,/INTERP)
```

misses the bright point, because CONGRID can interpolate or use nearest neighbor, but cannot average.

Thanks in advance.

Subject: Re: What is like CONGRID, but averages on reduction?

Posted by [thompson](#) on Wed, 11 Oct 1995 07:00:00 GMT

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grunes@news.nrl.navy.mil (Mitchell R Grunes) writes:

> Subject: What is like CONGRID, but averages on reduction?

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> factor, using an averaging algorithm. Is there such a routine
> in IDL and/or PV-WAVE?

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> long as I don't set /SAMPLE), so bright and dark points don't get
> lost.
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> misses the bright point, because CONGRID can interpolate or use
> nearest neighbor, but cannot average.
```

```
> Thanks in advance.
```

I think this should do what you want.

Bill Thompson

```
=====
=====
FUNCTION REDUCE,ARRAY,I_REDUCE,J_REDUCE
;
;+
; NAME:
; REDUCE
; PURPOSE:
; Reduce an array by box averaging to a more useful size.
; CATEGORY:
; CALLING SEQUENCE:
; A_NEW = REDUCE( ARRAY [, I_REDUCE [, J_REDUCE ]] )
; INPUTS:
; ARRAY = array to be reduced.
; OPTIONAL INPUT PARAMETERS:
; I_REDUCE = Size of box in the first dimension to average over. If
;   not passed, then the procedure selects what it thinks is
;   a suitable value.
; J_REDUCE = Size of box in the second dimension. If not passed, then
;   it has the same value as I_REDUCE.
; COMMON BLOCKS:
```

```

; None.
; SIDE EFFECTS:
; None.
; RESTRICTIONS:
; The input ARRAY must have one or two dimensions. The variables must
; not be of type string.
; PROCEDURE:
; The REBIN function is used to reduce ARRAY.
; MODIFICATION HISTORY:
; William Thompson Applied Research Corporation
; May, 1987 8201 Corporate Drive
; Landover, MD 20785
;-
;
ON_ERROR,2
S = SIZE(ARRAY)
;
; Check the number of dimensions of ARRAY.
;
N_DIM = S(0)
IF N_DIM EQ 1 THEN BEGIN
  NX = S(1)
  NY = NX
END ELSE IF N_DIM EQ 2 THEN BEGIN
  NX = S(1)
  NY = S(2)
END ELSE BEGIN
  PRINT, '*** Array must have one or two dimensions, name= ARRAY, procedure REDUCE.'
  RETURN,ARRAY
ENDELSE
;
; If only two parameters were passed, then reduce ARRAY by the same amount in
; the two dimensions. If ARRAY only has one dimension, then JJ is ignored.
;
IF N_PARAMS(0) EQ 2 THEN BEGIN
  IF I_REDUCE LT 2 THEN BEGIN
    PRINT, '*** Variable must be GE 2, name= I_REDUCE, procedure REDUCE.'
    RETURN,ARRAY
  ENDIF
  II = FIX(I_REDUCE)
  JJ = II
;
; If all three parameters were passed, then reduce ARRAY by different amounts
; in the two dimensions. If ARRAY only has one dimension, then JJ is ignored.
;
END ELSE IF N_PARAMS(0) EQ 3 THEN BEGIN
  IF (I_REDUCE > J_REDUCE) LT 2 THEN BEGIN
    IF J_REDUCE GT I_REDUCE THEN BEGIN

```

```

    PRINT,'*** Variable must be GE 2, name= J_REDUCE, procedure REDUCE.'
END ELSE BEGIN
    PRINT,'*** Variable must be GE 2, name= I_REDUCE, procedure REDUCE.'
ENDELSE
RETURN,ARRAY
ENDIF
II = FIX(I_REDUCE) > 1
JJ = FIX(J_REDUCE) > 1
;
; If only ARRAY was passed, then calculate an optimum reduction factor. Don't
; reduce the array if one dimension is less than four.
;
END ELSE BEGIN
    N_MAX = NX > NY
    N_MIN = NX < NY
    IF N_MIN LT 4 THEN BEGIN
        PRINT,'*** Unable to reduce array, name= ARRAY, procedure REDUCE.'
        RETURN,ARRAY
    ENDIF
;
; First try reducing by either the square root of the smallest dimension or
; the largest dimension over sixty, whichever is smaller. In the latter case,
; this will try to make the resulting size of the larger dimension to be on
; the order of sixty pixels.
;
I = FIX(SQRT(N_MIN) < (N_MAX/60)) > 2
II = I
JJ = II
;
; Keep increasing the reduction factor by one until either the square root of
; the larger dimension or half the smaller dimension is reached. With each
; reduction factor, find the number of elements that would be not be included
; in the reduction. Use the reduction factor with smallest number of
; remaining elements. The remainder can never be greater than the total
; number of elements.
;
BEST = N_ELEMENTS(ARRAY)
WHILE ((I LE SQRT(N_MAX)) AND (I LT (N_MIN/2))) DO BEGIN
;
; Calculate the number of elements remaining.
;
N = FIX(N_MAX/I)
REMAIN = N_MAX - N*I
IF N_DIM EQ 2 THEN BEGIN
    N = FIX(N_MIN/I)
    R2 = N_MIN - N*I
    REMAIN = REMAIN*(N_MIN - R2) + N_MAX*R2
ENDIF

```

```

;
; If the number of elements remaining is smaller than the best value found so
; far, then set II and JJ to the current reduction factor.
;
IF REMAIN LT BEST THEN BEGIN
  BEST = REMAIN
  II = I
  JJ = II
ENDIF
;
; If no elements remain, then stop looking. Otherwise increase I by one and
; loop.
;
IF BEST EQ 0 THEN GOTO,FOUND_BEST
I = I + 1
ENDWHILE
ENDELSE
;
; Reduce the array.
;
FOUND_BEST:
MX = FIX(NX/II)
MY = FIX(NY/JJ)
IF N_DIM EQ 1 THEN BEGIN
  A = ARRAY(0:II*MX-1)
  A = REBIN(A,MX)
END ELSE BEGIN
  A = ARRAY(0:II*MX-1,0:JJ*MY-1)
  A = REBIN(A,MX,MY)
ENDELSE
;
RETURN,A
END

```

Subject: Re: What is like CONGRID, but averages on reduction?

Posted by [grunes](#) on Thu, 12 Oct 1995 07:00:00 GMT

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In article <45gi3f\$h6o@spool.cs.wisc.edu> Liam Gumley <liamg@ssec.wisc.edu> writes:

>> Subject: What is like CONGRID, but averages on reduction?

>> I need to reduce the size of an array by an arbitrary (non-integral)

>> factor, using an averaging algorithm. Is there such a routine

>> in IDL and/or PV-WAVE?

...

> If it's image display you are most concerned with, then try the TVIM

> procedure from the excellent ESRG user library package. You can get it from

> ftp.crseo.ucsb.edu in pub/idl/esrg_idl_3.2.tar.Z

Thanks, looks interesting. Actually TVIM uses CONGRID, and so would suffer from the same problem--it will miss dark or bright spots if the original image is much larger than the averaged down image.

I finally figured out how to do it right--Use REBIN to average it down, then CONGRID (with nearest neighbor) to expand it to the right size. Not quite optimal, and a bit slow, but should work fairly well.

Mitchell R Grunes, grunes@nrlvax.nrl.navy.mil. Opinions are mine alone.

Subject: Re: What is like CONGRID, but averages on reduction?

Posted by [thompson](#) on Mon, 16 Oct 1995 07:00:00 GMT

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grunes@news.nrl.navy.mil (Mitchell R Grunes) writes:

> In article <45gk07\$ahc@post.gsfc.nasa.gov> thompson@orpheus.nascom.nasa.gov (William Thompson) writes:

>> ...I think this should do what you want...

> No. Your procedure truncates the edges. E.G., try

> a=intarr(9,9)

> a(8,8)=10

> print,reduce(a,2,2)

> You will get all 0's.

You are correct. However, the following counterexample will not produce all zeros.

```
IDL> A=intarr(8,8)
```

```
IDL> A(7,7)=10
```

```
IDL> print,reduce(A,2)
```

```
0    0    0    0
0    0    0    0
0    0    0    0
0    0    0    2
```

(If A had been a floating point array, instead of an integer one, the nonzero pixel would have been 2.5 instead of 2.)

The routine works by trimming off just enough of the edge so that the array dimensions are then multiples of the reduction factor. For example, if one wants to reduce a 1000x1000 array by three, then the first step is to trim off the edge to make it a 999x999 array. I've always found this acceptable for

what I wanted to do, but I can understand if you do not.

Bill Thompson
