Subject: Converting IDL Programs to Coyote Graphics
Posted by David Fanning on Sat, 15 Dec 2012 16:57:44 GMT

Folks,

I know, I know. I should be writing the Christmas letter
I promised my wife!

But, I woke up this morning with the notion that what
the world needed more than additional Christmas shopping
was an article that explains how easy it is to convert
a normal IDL program to a color and device independent
program that enjoys all the advantages of the Coyote
Graphics System.

Unfortunately, I don't own any "normal" IDL programs. :-(

So, I am looking for volunteers. Does anyone have a suitable
IDL program, written using direct graphics routines, that
they would like to have "converted" to Coyote Graphics?

I am working on an article that contains tips for how
such a program can be converted, and I would like to
work with a real-world example. Nothing over 10,000
lines of code, please! (No, really, the shorter,
the better.) If it requires data, I'll need that, too,
in the form of an IDL save file. I'm going to publish
this on my web page, but I'm happy to do it anonymously
if you don't want anyone to know this code is yours. ;-)

Thanks!

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Converting IDL Programs to Coyote Graphics
Posted by Matteo on Tue, 12 Feb 2013 21:56:44 GMT

Hi David, I just sent you an email with something that might fit this request. It is from my hotmail

account (catullovr@) so it might end up in your spam as already happened in the past.

Best Regards,
matteo