
Subject: Re: IDL 'unexpectedly quit' when plotting large data sets on mac os x
Posted by [abarrie](#) on Tue, 30 Apr 2013 17:32:37 GMT

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On Tuesday, April 30, 2013 1:31:43 PM UTC-4, aba...@gmail.com wrote:

> I use IDL to process very large data sets. Typically, this involves reading in some files, doing some math, and making some plots. When I am using larger data sets and plotting a lot of data in a plot, IDL tends to quit unexpectedly. This ONLY occurs on my mac - if I run the same code on windows or linux it seems OK. I don't believe it is a resource issue because the windows machine is far far older and junkier and it works there. It is not catching any errors, it just disappears. It is also not 100% reproducible (ie it will crash randomly, not always at the same spot)

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> Has anyone else run into something similar? I didn't see another thread along these lines...

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> Some other info: All my routines use direct graphics, NOT object graphics (I mostly use the coyote library).

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> Thanks!

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> Alex

PS - I am running IDL 8.2.1 Build id: 20120820
