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Subject: Re: dialog\_pickfile bug?

Posted by [David Fanning](#) on Sat, 04 May 2013 23:59:16 GMT

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superchromix writes:

> I'm running into some weirdness with the dialog\_pickfile routine.  
>  
> When you specify the FILE keyword, only a part of the file name shows  
> up in the dialog box when the window opens. For example:  
>  
> testfile = dialog\_pickfile(file='test12345678987654321.txt')  
>  
> when I execute this command, only a part of the file name:  
>  
> 78987654321.txt  
>  
> shows up in the file name input box. The full file name is actually  
> there, but you have to use the left arrow key to move the cursor over  
> to the left before you can see it.  
>  
> my system: IDL Version 8.0.1, Microsoft Windows (Win32 x86\_64 m64)  
>  
> has anyone else encountered this?

Every day. :-(

Apparently, it is a Windows OS bug that has never been fixed. Anyway,  
the word here is there is nothing the folks at ExelisVis can do to fix  
it.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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Subject: Re: dialog\_pickfile bug?

Posted by [markb77](#) on Sun, 05 May 2013 10:59:23 GMT

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hmm....

It seems that this problem goes away if the /WRITE keyword is specified.....

At least that's a temporary solution, as long as you're writing files.

This would seem to indicate that it's not a Windows bug, however... more likely something to do with IDL?

Perhaps a 5-minute bug fix for ExelisVis ?

cheers,  
Mark

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Subject: Re: dialog\_pickfile bug?

Posted by [David Fanning](#) on Sun, 05 May 2013 11:22:55 GMT

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superchromix writes:

>  
> hmm....  
>  
> It seems that this problem goes away if the /WRITE keyword is  
> specified.....  
>  
> At least that's a temporary solution, as long as you're writing files.  
>  
> This would seem to indicate that it's not a Windows bug, however...  
> more likely something to do with IDL?  
>  
> Perhaps a 5-minute bug fix for ExelisVis ?

You would think so, but here is what happened the last time we discussed it. (I see you participated in the discussion.)

\*\*\*\*\*

> On Wednesday, December 12, 2012 8:31:41 AM UTC-7, David Fanning wrote:  
>  
> Good point. But, if you are just looking for stocking  
> stuffers, here is a problem that I think might take  
> you five minutes to fix (since you do it correctly  
> in other parts of the code) that makes it difficult  
> to write professional looking interfaces for IDL  
> programs. I bring it up because someone asked me  
> about it, again, yesterday. I've been reporting the

> problem since IDL 6.4, at least.

>

> [http://www.idlcoyote.com/widget\\_tips/nameclip.php](http://www.idlcoyote.com/widget_tips/nameclip.php)

>

> Well, bad news David. I spent a day looking at this, and it turns out

> to be a Microsoft Windows vendor bug. Sorry.

> -Chris

> ExelisVIS

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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Subject: Re: dialog\_pickfile bug?

Posted by [markb77](#) on Sun, 05 May 2013 11:57:09 GMT

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oops. I didn't find that thread when I first searched the group.

sorry.

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