Subject: Re: How to improve the efficiency of IDL on cluster Posted by Michael Galloy on Mon, 03 Jun 2013 21:25:01 GMT

View Forum Message <> Reply to Message

On 6/3/13 9:09 AM, Chang Liao wrote:

- > Hi! I am currently running IDL on a Linux cluster. Due to the massive
- > mount of remote sensing dataset, it takes days to finish just one
- > year's calculation. I can specific the computer node,
- > memory(48G/96G), and cores(24 cores) for my QBS job. So I am thinking
- > shall I use multi-threading or other ways to speedup the
- > calculation. Does anyone have any suggestion or experience in this
- > related topics, I couldn't find too much on Exelis or Google. I do
- > remember IDL has some demo in earlier version, but it's gone in IDL
- > 8.0 +

Do you want a way to use multiple nodes of this cluster or speed up processing on a single node? Do the nodes have GPUs?

The thread pool is built into IDL and automatically gives some multi-threading help on certain operations. There is not much you can do here except tweak some parameters. See the online help for the CPU routine

http://www.exelisvis.com/docs/CPU.html

and the Thread Pool:

http://www.exelisvis.com/docs/The__Thread_Pool.html

We at Tech-X have some third-party solutions to these types of problems:

- 1. TaskDL is a queue-based task farming solution. You create workers corresponding to cores on a local or networked machine and then add tasks to a queue. Workers take new tasks as they finish old ones. This is for "embarrassingly parallel" problems.
- 2. mpiDL is a set of wrappers for MPI (Message Passing Interface). This is more complicated and is for problems which require more communication between workers.
- 3. GPULib is an easy way to speed up supported operations using CUDA-enabled NVIDIA graphics cards.

Contact me for more information about any of these products!

Mike

__

Michael Galloy www.michaelgalloy.com

Modern IDL: A Guide to IDL Programming (http://modernidl.idldev.com) Research Mathematician

Tech-X Corporation

Subject: Re: How to improve the efficiency of IDL on cluster Posted by Craig Markwardt on Tue, 04 Jun 2013 04:14:21 GMT View Forum Message <> Reply to Message

On Monday, June 3, 2013 11:09:00 AM UTC-4, Chang Liao wrote:

> Due to the massive mount of remote sensing dataset, it takes days to finish just one year's calculation.

>

> I can specific the computer node, memory(48G/96G), and cores(24 cores) for my QBS job. So I am thinking shall I use multi-threading or other ways to speedup the calculation.

I guess it's an obvious question but I'll ask it any way: have you already vectorized your IDL code?

```
I see many scientist types who prefer to write IDL code like this, for i = 0, n_elements(v)-1 do begin v[i] = a[i] + b[i] endfor even though the obvious vectorized IDL version is, v = a + b which is both faster *and* easier to read.
```

The first step is to vectorize the inner loops of your calculations.

Use the profiler to find out where your computational bottlenecks are.

Craig