Subject: how to manipulate data that are stored in memory directly? Posted by itscd on Tue, 18 Jun 2013 21:01:18 GMT

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Hey guys, this might be a simple question, but it has been bothering me for a while: how to retrieve the data stored in memory and manipulate them as a simple IDL variable?

For example, the following is a piece of standard IDL code to use the layer stacking function in ENVI:

```
envi_doit, 'envi_layer_stacking_doit', $
  fid=fid, pos=pos, dims=dims, $
  out_dt=out_dt, out_name=out_name, $
  interp=0, out_ps=out_ps, $
  out_proj=out_proj, r_fid=r_fid, /EXCLUSIVE, /IN_MEMORY
```

Because i specified the keyword "IN_MEMORY", the processed data (in this case a multi-layer image) will be stored in memory instead of writing into a file. But if i want to manipulate the processed data as an array right away, is there a way to retrieve the data in memory and manipulate them directly? In the past the general way for me to deal with this kind of situation was to write the data into files, and then read the files into objects and manipulate the objects, but i figure there must be a shortcut which allows me to skip this time-consuming step of writing and reading.

Thank you so much!

Subject: Re: how to manipulate data that are stored in memory directly? Posted by David Fanning on Tue, 18 Jun 2013 21:09:59 GMT View Forum Message <> Reply to Message

itscd writes:

- > Hey guys, this might be a simple question, but it has been bothering me for a while: how to retrieve the data stored in memory and manipulate them as a simple IDL variable?
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>

Alas, if you could do this the secrets of ENVI would fall open to you, and the gods would descend on you and destroy you. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Covote's Guide to IDL Programming: http://

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: how to manipulate data that are stored in memory directly? Posted by Josh Sixsmith on Wed, 19 Jun 2013 10:31:14 GMT

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As David mentioned, I don't think you have much luck in being able to manipulate it directly. However, you can use the returned fid in your case 'r_fid', and let ENVI's magic tiling routines for you to process small chunks of data at a time. Any of ENVI's 'do_it' routines should be able to process via the 'r_fid' as well.

Another option (if you want to use anything but ENVI's routines) is to use ENVI_GET_DATA and retrieve one band at a time. You'll have to allocate an array large enough to handle all bands and feed in one band at a time within or loop or something. But now you've just doubled your memory use. It's probably better just to write it to disk and then read it into memory.

Cheers Josh

Subject: Re: how to manipulate data that are stored in memory directly? Posted by Rob Klooster on Mon, 24 Jun 2013 08:37:39 GMT View Forum Message <> Reply to Message

In ENVI classic, there is the option to "Export as IDL variable" (under File)