Subject: Mapping large satellite files Posted by khyde on Wed, 06 Nov 2013 18:40:22 GMT

View Forum Message <> Reply to Message

Hello,

I have a very large (36000 x 16000) equidistant global satellite file that I would like to remap to a smaller (4096 x 2048) global projection. In the past with smaller satellite files, I have just used MAP_PATCH, but the bigger files cause memory allocation problems. Does anyone have a suggestion on how I can I can create these files without running out of memory?

The original satellite files can be found here: http://podaac.jpl.nasa.gov/dataset/JPL_OUROCEAN-L4UHfnd-GLOB -G1SST

My MAP_SET call is:

MAP_SET, /CYLINDRICAL, 0, 0, ISOTROPIC = 1, POSITION=[0.0, 0.0, 1.0, 1.0],/NOBORDER

If anyone has any advice I would greatly appreciate it.

Thank you,

Kim

>

>

Subject: Re: Mapping large satellite files
Posted by David Fanning on Wed, 06 Nov 2013 18:43:20 GMT
View Forum Message <> Reply to Message

khyde writes:

- > I have a very large (36000 x 16000) equidistant global satellite file that I would like to remap to a smaller (4096 x 2048) global projection. In the past with smaller satellite files, I have just used MAP_PATCH, but the bigger files cause memory allocation problems. Does anyone have a suggestion on how I can I can create these files without running out of memory?
- > The original satellite files can be found here:
- > http://podaac.jpl.nasa.gov/dataset/JPL_OUROCEAN-L4UHfnd-GLOB -G1SST
- > My MAP_SET call is:
- > MAP_SET, /CYLINDRICAL, 0, 0, ISOTROPIC = 1, POSITION=[0.0, 0.0, 1.0, 1.0],/NOBORDER
- > If anyone has any advice I would greatly appreciate it.

Congrid?

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")