Subject: xmargin and ymargin keywords ignored in cgplot Posted by Xin Tao on Tue, 03 Dec 2013 08:29:41 GMT

View Forum Message <> Reply to Message

Hi all,

I just noticed that cgplot in David's coyote library doesn't seem to take xmargin and ymargin keywords. These keywords are not listed in the doc of cgplot, so I guess they are passed via "_REF_EXTRA=extra". Could someone please tell me how to make these two keywords effective? Thanks a lot.

Sample code:

cgplot, [0], xmargin = [10, 20]

produces a figure looks exactly the same as

cgplot, [0], xmargin = [10, 2]

but vastly different from

plot, [0], xmargin = [10, 2]

Best,

Xin Tao

Subject: Re: xmargin and ymargin keywords ignored in cgplot Posted by David Fanning on Tue, 03 Dec 2013 13:12:05 GMT View Forum Message <> Reply to Message

Xin Tao writes:

> I just noticed that cgplot in David's coyote library doesn't seem to take xmargin and ymargin keywords. These keywords are not listed in the doc of cgplot, so I guess they are passed via " _REF_EXTRA=extra". Could someone please tell me how to make these two keywords effective?

I guess you can file this under the personal quirk category, but I don't believe in margins. I believe in positioning things with the POSITION keyword. The reason for this is that I know where things are going to go when I use the Position keyword, since normalized units mean the same thing everywhere. Margins are specified using *character* units and I find them confounding and impossible to work with. You can't match up different kinds of plots using them. You don't know where things are in

the window, etc. I find them a nightmare. It's the same reason you will never find me using a TVSCL command. :-)

If you want to use them, you will have to find the section of code that defines the default plot position and get rid of it. But, if you do, I can practically guarantee you will run into other problems with Coyote Graphics routines.

Cheers,

David

__

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: xmargin and ymargin keywords ignored in cgplot Posted by Xin Tao on Wed, 04 Dec 2013 01:04:06 GMT

View Forum Message <> Reply to Message

Thanks David. I'll think about using POSITION instead of margins with cgplot. Don't want to break other routines of mine using CG. :-)

Best.

Xin Tao

On Tuesday, December 3, 2013 9:12:05 PM UTC+8, David Fanning wrote:

- > Xin Tao writes:
- · >
- >> I just noticed that cgplot in David's coyote library doesn't seem to take xmargin and ymargin keywords. These keywords are not listed in the doc of cgplot, so I guess they are passed via " _REF_EXTRA=extra". Could someone please tell me how to make these two keywords effective?

> >

>

> I guess you can file this under the personal quirk category, but I don't

> believe in margins. I believe in positioning things with the POSITION

- > keyword. The reason for this is that I know where things are going to go
- > when I use the Position keyword, since normalized units mean the same

```
>
  thing everywhere. Margins are specified using *character* units and I
>
  find them confounding and impossible to work with. You can't match up
>
  different kinds of plots using them. You don't know where things are in
>
  the window, etc. I find them a nightmare. It's the same reason you will
>
  never find me using a TVSCL command. :-)
>
>
>
>
  If you want to use them, you will have to find the section of code that
  defines the default plot position and get rid of it. But, if you do, I
>
  can practically guarantee you will run into other problems with Coyote
>
  Graphics routines.
>
>
> Cheers,
>
> David
 David Fanning, Ph.D.
  Fanning Software Consulting, Inc.
>
 Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")
```