Subject: Missing value and Image size in Image, Function Graphic Posted by Gompie on Mon, 06 Jan 2014 21:20:53 GMT

View Forum Message <> Reply to Message

Ηi

I am using image function graphic. I want to achieve the effect of

cgimage,2d_array, missing_value=0,missing_color='white

in image function. How do I do that?

I tried

img = IMAGE(rcounts, RGB_TABLE=33, TITLE=TTITLE,min_value=0) but it does not work.

Second I do I make the size of plotted image bigger so that it looks similar to what i get when i plot using cgimage.

This makes the color of missing values white.

Gompie.

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by David Fanning on Mon, 06 Jan 2014 21:54:14 GMT View Forum Message <> Reply to Message

Gompie writes:

- > I am using image function graphic. I want to achieve the effect of
- cgimage,2d_array, missing_value=0,missing_color='white
- > in image function. How do I do that?
- > I tried

>

- > img = IMAGE(rcounts, RGB_TABLE=33, TITLE=TTITLE,min_value=0) but it does not work.
- > Second I do I make the size of plotted image bigger so that it looks similar to what i get when i plot using cgimage.
- > This makes the color of missing values white.

I've been mulling over the idea of a Kickstarter campaign to build a simple graphics system using object graphics that works in the intuitive way Coyote Graphics routines work. Would anyone be interested in such a thing?

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by Gompie on Tue, 07 Jan 2014 02:59:57 GMT

View Forum Message <> Reply to Message

Hi David, When I use set_plot, 'ps' !p.font=0

device, filename='fig_better.eps', encapsulated=1, /helvetica

I get the following error

CGIMAGE: An AlphaBackgroundImage is required to create transparent images in PostScript.

Anyideas... GlanPlon

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by David Fanning on Tue, 07 Jan 2014 05:25:10 GMT

View Forum Message <> Reply to Message

Gompie writes:

- > When I use
- > set_plot, 'ps'
- > !p.font=0

>

> device, filename='fig_better.eps', encapsulated=1, /helvetica

> I get the following error

- > CGIMAGE: An AlphaBackgroundImage is required to create transparent images in PostScript.
- > Anyideas...

Sure. When you use the MISSING_VALUE and MISSING_COLOR keywords you are using image transparency. To do transparency, you need two 24-bit images. You give me one with cglmage and if you are using the graphics window, I can obtain the other, the background image, from the window. But, when I am in the PostScript device I have no way of obtaining the

background image, so you have to give it to me with the AlphaBackgroundImage keyword.

http://www.idlcoyote.com/cg_tips/transimage.php

Cheers,

David

--

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by Paul Van Delst[1] on Tue, 07 Jan 2014 13:47:59 GMT View Forum Message <> Reply to Message

The "CGF" graphics system? Or "CFG"?

I like the idea of that. I'm getting tired of wrestling with the minutiae of standard FG (mostly because I forget what I learned last time...).

It's also something that companies can be convinced to contribute to when they are told how it will help productivity - which can be their reward... doesn't hurt for bid+proposal PR either :o) The more plebian contributors might have to do with a monogrammed coffee cup.

On 01/06/14 16:54, David Fanning wrote:

- > Gompie writes:
- >
- >> I am using image function graphic. I want to achieve the effect of
- >>
- >> cgimage,2d_array, missing_value=0,missing_color='white
- >>
- >> in image function. How do I do that?
- >>
- >> I tried
- >> img = IMAGE(rcounts, RGB_TABLE=33, TITLE=TTITLE,min_value=0) but it does not work.

>:

>> Second I do I make the size of plotted image bigger so that it looks similar to what i get when i plot using cgimage.

>>

>> This makes the color of missing values white.

I've been mulling over the idea of a Kickstarter campaign to build a
 simple graphics system using object graphics that works in the intuitive
 way Coyote Graphics routines work. Would anyone be interested in such a
 thing?
 Cheers,

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by Gompie on Tue, 07 Jan 2014 16:06:28 GMT

View Forum Message <> Reply to Message

Hi David,

> David

Following your advice on AlphaBackgroundImage, I tried with the following commands.

set_plot, 'ps'
!p.font=0
device, filename='fig_better.ps', encapsulated=1, /helvetica
cglmage, cgDemoData(7), CTIndex=0, XRange=[0,500], YRange=[0,500],
Margin=0.1,outfile='test.png',output='png', /Save

cgImage, cgDemoData(5),AlphaBackgroundImage='test.png', CTIndex=33, Transparent=30, XRange=[50,250], YRange=[250,450], /Overplot

But get the error unexpected dimensions of background Image. I tried with different formats (gif ps etc) of Alphaimage but got the same message. Can you help.

GlanPlon

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by David Fanning on Tue, 07 Jan 2014 16:22:11 GMT

View Forum Message <> Reply to Message

Gompie writes:

> Following your advice on AlphaBackgroundImage, I tried with the following commands.

> > set_plot, 'ps'

> !p.font=0

> device, filename='fig_better.ps', encapsulated=1, /helvetica

>

```
> cgImage, cgDemoData(7), CTIndex=0, XRange=[0,500], YRange=[0,500],
Margin=0.1,outfile='test.png',output='png', /Save
>
```

> cgImage, cgDemoData(5),AlphaBackgroundImage='test.png', CTIndex=33, Transparent=30, XRange=[50,250], YRange=[250,450], /Overplot

>

> But get the error unexpected dimensions of background Image. I tried with different formats (gif ps etc) of Alphaimage but got the same message.

Well, uh, the parameter you are passing needs to be an *image*, not the name of a file containing an image. :-)

Generally, you would get the background image like this, before you set up the PostScript device:

```
backgroundImage = cgSnapshot()
ps_open, 'test.png'
cgimage, ...., AlphaBackgroundImage = backgroundImage
ps_close
```

You can find other examples in the Coyote Plot Gallery:

http://www.idlcoyote.com/gallery/index.html#MULTIPSTRANSPARE NT

Cheers.

David

--

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by David Fanning on Tue, 07 Jan 2014 16:37:48 GMT

View Forum Message <> Reply to Message

David Fanning writes:

- > Generally, you would get the background image like this, before you set
- > up the PostScript device:

_

- > backgroundImage = cgSnapshot()
- > ps_open, 'test.png'
- > cgimage,, AlphaBackgroundImage = backgroundImage
- > ps_close

Whoops! Still getting used to my own software. Blush...

```
backgroundImage = cgSnapshot()
cgps_open, 'test.png'
cgimage, ...., AlphaBackgroundImage = backgroundImage
cgps_close
```

Cheers.

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by markb77 on Tue, 07 Jan 2014 17:04:03 GMT View Forum Message <> Reply to Message

On Monday, January 6, 2014 10:54:14 PM UTC+1, David Fanning wrote:

- > I've been mulling over the idea of a Kickstarter campaign to build a
- simple graphics system using object graphics that works in the intuitive
- > way Coyote Graphics routines work. Would anyone be interested in such a
- > way Coyote Graphics routines work. Would anyone be interested in such a
- > thing?

>

I would fund such a project.. Quite a formidable task though.

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by David Fanning on Tue, 07 Jan 2014 17:32:39 GMT View Forum Message <> Reply to Message

superchromix writes:

> I would fund such a project.. Quite a formidable task though.

It would be a fairly big project, but I actually think I have many of the parts laying around here. The graphics part of it, I think, will be fairly trivial and routine. The parts you have to get right are the window controller and the layout controller. I have some ideas on how those parts can be made as simple as possible.

The danger with objects is always complexity. It is easy to get way too cute and ambitious. Simple, simple, simple is my motto. I think this is the only way object graphics are going to be used by the masses.

And then, of course, there is always the question of who the hell is going to pay you for spending all your time doing such a thing. That's the part I've never been any good at. :-)

Cheers.

David

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by Andy Sayer on Tue, 07 Jan 2014 18:09:31 GMT View Forum Message <> Reply to Message

I would back it, although as it would almost certainly have to be from my own personal cash than any institutional backing it would be of the order of bucks rather than megabucks. :)

On Tuesday, January 7, 2014 12:32:39 PM UTC-5, David Fanning wrote:

```
On Tuesday, January 7, 2014 12:32:39 PM OTC-5, David Fanning wrote > superchromix writes: > > > I would fund such a project.. Quite a formidable task though. > > > It would be a fairly big project, but I actually think I have many of > > > the parts laying around here. The graphics part of it, I think, will be > > fairly trivial and routine. The parts you have to get right are the > > window controller and the layout controller. I have some ideas on how > > those parts can be made as simple as possible.
```

```
>
>
  The danger with objects is always complexity. It is easy to get way too
  cute and ambitious. Simple, simple, simple is my motto. I think this is
  the only way object graphics are going to be used by the masses.
>
>
>
  And then, of course, there is always the question of who the hell is
  going to pay you for spending all your time doing such a thing. That's
>
>
  the part I've never been any good at. :-)
>
>
  Cheers,
>
>
  David
>
>
  David Fanning, Ph.D.
  Fanning Software Consulting, Inc.
  Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
> Sepore ma de ni thue. ("Perhaps thou speakest truth.")
```

Subject: Re: Missing value and Image size in Image, Function Graphic Posted by Fabzi on Wed, 08 Jan 2014 12:13:58 GMT

View Forum Message <> Reply to Message

To get back to the original topic: how to tell image() that I want the NaNs values in my image to be, for example, grey?