Subject: Phoenician aleph

Posted by kdpenner on Wed, 12 Feb 2014 00:42:09 GMT

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Hi everyone,

I'm using the Phoenician aleph as a symbol in some text, and I'd like to use it on the x axis label of a PostScript plot. I can find the Hebrew aleph, but the Phoenician one looks quite different. It's Unicode 10900, which I can't get to work. Any ideas?

Thanks,

Kyle

Subject: Re: Phoenician aleph

Posted by chris_torrence@NOSPAM on Wed, 12 Feb 2014 03:40:54 GMT

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On Tuesday, February 11, 2014 5:42:09 PM UTC-7, kdpe...@gmail.com wrote:

- > Hi everyone,
- > >
- >
- > I'm using the Phoenician aleph as a symbol in some text, and I'd like to use it on the x axis label of a PostScript plot. I can find the Hebrew aleph, but the Phoenician one looks quite different. It's Unicode 10900, which I can't get to work. Any ideas?
- > >
- > > Thanks,
- >
- >
- > Kyle

Hi Kyle,

I think you might be out of luck, unless someone has a brilliant workaround. Right now, IDL's graphics only handle 16-bit Unicode characters (up to \$FFFF). Here's the error I get:

```
w = WINDOW()
```

- : Works fine
- t = TEXT(0.5, 0.5, "\$\U(266A,266C) \Pluto's really small \U(266B)\$")
- ; Doesn't work
- $t = TEXT(0.5, 0.5, "\$\U(10900)\$", font_size=48)$

% IDLGRSRCDEST::GETTEXTDIMENSIONS: Error using Hershey characters: !Z hexadecimal value too large.

% IDLGRMODEL::DRAW: Error using Hershey characters: !Z hexadecimal value too large.

-Chris ExelisVIS

Subject: Re: Phoenician aleph

Posted by Heinz Stege on Wed, 12 Feb 2014 12:44:45 GMT

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On Tue, 11 Feb 2014 16:42:09 -0800 (PST), kdpenner@gmail.com wrote:

> I'm using the Phoenician aleph as a symbol in some text, and I'd like to use it on the x axis label of a PostScript plot. I can find the Hebrew aleph, but the Phoenician one looks quite different. It's Unicode 10900, which I can't get to work. Any ideas?

For Hershey Fonts (i.e. !P.FONT = -1), the following workaround may help:

aleph='!3!s<!r!i !nl!d !n!x' erase xyouts,.1,.1,size=5,'Text '+aleph+' Text'

It's not beautiful, but maybe readable.

Cheers, Heinz

Subject: Re: Phoenician aleph

Posted by kdpenner on Wed, 12 Feb 2014 19:25:16 GMT

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Chris, that's the same error I got---was wondering what's up. Thanks for the explanation.

Heinz, thanks! The following also works (though it's not more pretty, unfortunately), if anyone wants device fonts:

!p.font=0
set_plot, 'ps'
data=[1,2,3]
aleph='!s<!r!d !n|!d !n'
device, file='idl.ps'
plot, data, data, xtitle=aleph
device, /close

Subject: Re: Phoenician aleph Posted by chris_torrence@NOSPAM on Fri, 14 Feb 2014 15:48:43 GMT View Forum Message <> Reply to Message

On Wednesday, February 12, 2014 12:25:16 PM UTC-7, kdpe...@gmail.com wrote: > Chris, that's the same error I got---was wondering what's up. Thanks for the explanation. > > > > Heinz, thanks! The following also works (though it's not more pretty, unfortunately), if anyone wants device fonts: > > !p.font=0 > set_plot, 'ps' > data=[1,2,3]> > aleph='!s<!r!d !n|!d !n' > device, file='idl.ps' > > plot, data, data, xtitle=aleph > device, /close Hi Kyle, Do you have a font that contains this character? I've hacked up IDL to get past the error, and I want to see if I can actually get the character on the screen... -Chris Subject: Re: Phoenician aleph Posted by chris_torrence@NOSPAM on Fri, 14 Feb 2014 15:55:45 GMT View Forum Message <> Reply to Message On Friday, February 14, 2014 8:48:43 AM UTC-7, Chris Torrence wrote: > On Wednesday, February 12, 2014 12:25:16 PM UTC-7, kdpe...@gmail.com wrote: > >> Chris, that's the same error I got---was wondering what's up. Thanks for the explanation. >> > >> >

>>

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>> Heinz, thanks! The following also works (though it's not more pretty, unfortunately), if anyone
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>>
>
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>>
>
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>>
>
>> data=[1,2,3]
>>
>
>> aleph='!s<!r!d !n|!d !n'
>
>>
>
>> device, file='idl.ps'
>>
>
>> plot, data, data, xtitle=aleph
>
>>
>> device, /close
>
>
  Hi Kyle,
> Do you have a font that contains this character? I've hacked up IDL to get past the error, and I
want to see if I can actually get the character on the screen...
> -Chris
```

In the meantime, you could probably just download a font that had all of those characters in the "normal" A-Z positions:

http://29letters.wordpress.com/2007/07/05/fniqiya-type/

Subject: Re: Phoenician aleph

```
Posted by chris_torrence@NOSPAM on Fri, 14 Feb 2014 15:56:56 GMT
View Forum Message <> Reply to Message
On Friday, February 14, 2014 8:48:43 AM UTC-7, Chris Torrence wrote:
> On Wednesday, February 12, 2014 12:25:16 PM UTC-7, kdpe...@gmail.com wrote:
>> Chris, that's the same error I got---was wondering what's up. Thanks for the explanation.
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>> Heinz, thanks! The following also works (though it's not more pretty, unfortunately), if anyone
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>> aleph='!s<!r!d !n|!d !n'
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>>
>> plot, data, data, xtitle=aleph
```

```
>> device, /close
>> Hi Kyle,
> Do you have a font that contains this character? I've hacked up IDL to get past the error, and I want to see if I can actually get the character on the screen...
> -Chris
```

I messed up the link. Here is a font that has the characters in the normal A-Z range:

http://29letters.wordpress.com/2007/07/05/fnigiya-type/

-Chris

```
Subject: Re: Phoenician aleph
Posted by kdpenner on Fri, 14 Feb 2014 19:26:20 GMT
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```

>>> Heinz, thanks! The following also works (though it's not more pretty, unfortunately), if anyone wants device fonts: >> > >>> > >> > >>> > >> > >>> > >> >>> !p.font=0 >> > >>> > >> > >>> set_plot, 'ps' > >> > >>> > >> > >>> data=[1,2,3] > >> > >>> > >> > >>> aleph='!s<!r!d !n|!d !n' > >> > >>> > >>

```
>>> device, file='idl.ps'
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>> -Chris
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>
>
  http://29letters.wordpress.com/2007/07/05/fniqiya-type/
>
>
>
> -Chris
```

Aegean.ttf has it:

http://users.teilar.gr/~g1951d/

Subject: Re: Phoenician aleph

Posted by chris_torrence@NOSPAM on Tue, 18 Feb 2014 21:26:30 GMT

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On Friday, February 14, 2014 12:26:20 PM UTC-7, kdpe...@gmail.com wrote:

Aegean.ttf has it:>

> http://users.teilar.gr/~g1951d/

Okay, I just modifed the IDL internals to allow Unicode characters of up to 8 hexadecimal digits. This is *only* for object graphics and new graphics. I wasn't able to do it for direct graphics because of the way IDL reads in truetype font files.

This change will ship with the next version of IDL (don't know when).

In the meantime, I would recommend using a font (like the one in the wordpress link) that has these characters down in the lower A-Z range. You won't be able to mix those characters with regular ASCII characters, but at least you can display them.

Cheers,
-Chris

ExelisVIS

Subject: Re: Phoenician aleph

Posted by kdpenner on Wed, 19 Feb 2014 20:17:26 GMT

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On Tuesday, February 18, 2014 2:26:30 PM UTC-7, Chris Torrence wrote:

> On Friday, February 14, 2014 12:26:20 PM UTC-7, kdpe...@gmail.com wrote:

> >>

>> Aegean.ttf has it:

> >> >

>>

>

>>
>
>> http://users.teilar.gr/~g1951d/
>
>
>
Okay, I just modifed the IDL internals to allow Unicode characters of up to 8 hexadecimal digits. This is *only* for object graphics and new graphics. I wasn't able to do it for direct graphics because of the way IDL reads in truetype font files.
>
>
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> This change will ship with the next version of IDL (don't know when).
>
>
>
> In the meantime, I would recommend using a font (like the one in the wordpress link) that has these characters down in the lower A-Z range. You won't be able to mix those characters with regular ASCII characters, but at least you can display them.
>
>
> Cheers,
> Ohiri-
> -Chris
> F - P-2/10
> ExelisVIS
Excellent, thanks.