
Subject: How to get _overloadSize to return N_Dimensions=0?

Posted by [Matthew Argall](#) on Tue, 27 May 2014 22:40:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

I was wondering how it is possible to get the _overloadSize function to return N_DIMENSION=0 when there are no dimensions. Below is an example. The docs seems like it reports N_Elements(Size(input, /DIMENSIONS), which is not correct for an undefined variable...

```
IDL> print, size(!Null, /N_DIMENSIONS)
```

```
0
```

```
IDL> .run test_olsize__define
```

```
Dimensions: [0]
```

```
N_Elements: 0
```

```
N_Dimensions: 1
```

```
;-----
```

```
function test_olSize::__OverloadSize
```

```
    return, size(*self.value, /N_DIMENSIONS)
```

```
end
```

```
function test_olSize::Init
```

```
    compile_opt strictarr
```

```
    self.value = Ptr_New(/ALLOCATE_HEAP)
```

```
    return, 1
```

```
end
```

```
pro test_olSize__define
```

```
    class = {test_olSize, $
```

```
        inherits IDL_Object, $
```

```
        value: ptr_new()}
```

```
end
```

```
;Main level test program
```

```
myObj = Obj_New('Test_olSize')
```

```
print, 'Dimensions: ', '[' + strjoin(strtrim(size(myObj, /DIMENSIONS), 2), ', ') + ']'
```

```
print, 'N_Elements: ', strtrim(size(myObj, /N_ELEMENTS), 2)
```

```
print, 'N_Dimensions: ', strtrim(size(myObj, /N_DIMENSIONS), 2)
```

```
obj_destroy, myObj
```

```
end
```

Subject: Re: How to get _overloadSize to return N_Dimensions=0?

Posted by [chris_torrence@NOSPAM](#) on Wed, 28 May 2014 03:14:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

Looks like a bug to me. One side note - you want to return SIZE with the DIMENSIONS keyword, not N_DIMENSIONS:

```
function test_oISize::_OverloadSize
    return, size(*self.value, /DIMENSIONS)
end
```

Regardless, it still doesn't work properly... I'll fix it for IDL 8.3.1.

-Chris
ExelisVIS

Subject: Re: How to get _overloadSize to return N_Dimensions=0?

Posted by [Matthew Argall](#) on Tue, 18 Apr 2017 13:56:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

The problem with undefined variables was fixed, but there is another bug related to scalar values. I assume N_Elements is determined as Product(Size(input, /DIMENSIONS)). However, a scalar value has a dimension size of 0, so the result of 0 elements.

```
function test_oISize::_OverloadSize
    return, size(*self.value, /DIMENSIONS)
end

function test_oISize::Init, value
    compile_opt strictarr
    self.value = Ptr_New(value, /NO_COPY)
    return, 1
end

pro test_oISize__define
    class = {test_oISize, $
        inherits IDL_Object, $
        value: ptr_new()}
end
```

```
IDL> myObj = Obj_New('Test_oISize', 1)
IDL> Print, N_Elements(myObj)
0
```

Subject: Re: How to get _overloadSize to return N_Dimensions=0?

Posted by [Michael Galloy](#) on Wed, 19 Apr 2017 21:19:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

On 4/18/17 7:56 AM, Matthew Argall wrote:

```
> The problem with undefined variables was fixed, but there is another
> bug related to scalar values. I assume N_Elements is determined as
> Product(Size(input, /DIMENSIONS)). However, a scalar value has a
> dimension size of 0, so the result of 0 elements.
>
>
> function test_oLSize::_OverloadSize
>     return, size(*self.value, /DIMENSIONS)
> end
>
> function test_oLSize::Init, value
>     compile_opt strictarr
>     self.value = Ptr_New(value, /NO_COPY)
>     return, 1
> end
>
> pro test_oLSize__define
>     class = {test_oLSize, $
>             inherits IDL_Object, $
>             value: ptr_new()}
> end
>
>
> IDL> myObj = Obj_New('Test_oLSize', 1)
> IDL> Print, N_Elements(myObj)
>      0
>
```

I would use something like the following for your _overloadSize method:

```
function test_olsize::_overloadSize
    return, size(*self.value, /n_dimensions) eq 0 $ 
        ? 1L $
        : size(*self.value, /dimensions)
end
```

```
IDL> myObj = Obj_New('Test_oLSize', 1)
IDL> Print, N_Elements(myObj)
      1
```

Mike

--
Michael Galloy
www.michaelgalloy.com
Modern IDL: A Guide to IDL Programming (<http://modernidl.idldev.com>)

Subject: Re: How to get _overloadSize to return N_Dimensions=0?

Posted by [Matthew Argall](#) on Fri, 21 Apr 2017 16:48:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

The fix has to be a bit more complicated. Using your suggestion,

```
IDL> myobj = Test_olSize(!Null)
```

```
IDL> Print, N_Elements(myobj)
```

```
1
```

```
function test_olSize::_OverloadSize  
    return, n_elements(*self.value)      eq 0 ? 0L : $  
        size(*self.value, /n_dimensions) eq 0 ? 1L : $  
        size(*self.value, /dimensions)  
end
```

```
IDL> myobj = Test_olSize(!Null)
```

```
IDL> Print, N_Elements(myobj)
```

```
0
```

Consequently, this fixes the original problem as well.
