## Subject: Colors for the Color Blind Posted by David Fanning on Fri, 16 Jan 2015 23:42:06 GMT View Forum Message <> Reply to Message

Folks,

Paul Krummel has convinced me that even the color blind need to use colors when they engage in data visualization. To help them out, Paul has suggested a dozen specific colors and two additional color tables that he finds helpful in this regard. You will find a discussion of this topic here:

http://www.sron.nl/~pault/

I have added the 12 colors in the last line of Figure 3 in the reference above. I have named the colors in the most unimaginative way as CG1...CG12. You can find these colors in cgColor. And you can see the colors in the last column of cgPickColorName:

void = cgPickColorName()

I have also added two color tables to the fsc\_brewer.tbl file. These are not strictly Brewer color tables, but I had already added a couple of other useful color tables to that file and I saw no reason to establish a new precedent. Paul called these color table "sunset" and "rainbow". Since there is already a rainbow color table in IDL, I have named this color table "cgRainbow."

The easiest way to update is to get a new version of the Coyote Library:

http://www.idlcoyote.com/programs/zip files/coyoteprograms.z ip

Or, you can update the following files:

http://www.idlcoyote.com/programs/fsc\_brewer.tbl

http://www.idlcoyote.com/programs/cgcolor.pro

http://www.idlcoyote.com/programs/cgpickcolorname.pro

http://www.idlcoyote.com/programs/cgloadct.pro

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/

Sepore ma de ni thue. ("Perhaps thou speakest truth.")

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On Friday, January 16, 2015 at 4:42:12 PM UTC-7, David Fanning wrote:
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> David
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
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Or you could get all of us who suffer this affliction a pair of these glasses! http://www.huffingtonpost.com/2015/01/13/color-blindness-cor recting-glasses\_n\_6446094.html Sometimes problems are best solved with hardware. Not often, but sometimes. Jim P.