
Subject: normal, relative and ellipse

Posted by [Helder Marchetto](#) on Thu, 19 Feb 2015 23:39:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi,

I just thought that I found a bug, but then I thought about it again and well... I stopped after a while. Can anybody explain me this:

```
i = image(/test, image_dimensions=[500,500], dimensions=[500,500])
e1 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='red',/norm,target=i,
/relative)
e2 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='yellow',/norm,target=i,
/relative)
```

now rescale the window and change the window aspect ratio (make it for example larger).

```
e2 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='yellow',/norm,target=i,
/relative)
```

I would have expected e1 and e2 to be the same. According to the documentation for target: "Set this keyword to indicate that the input arguments are specified in normalized [0,1] coordinates, relative to the axis range of the TARGET's dataspace."

What is the reason for this behavior? Bug or feature?

Thanks,
Helder

Subject: Re: normal, relative and ellipse

Posted by [chris_torrence@NOSPAM](#) on Fri, 20 Feb 2015 15:27:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Thursday, February 19, 2015 at 4:39:23 PM UTC-7, Helder wrote:

```
> Hi,
> I just thought that I found a bug, but then I thought about it again and well... I stopped after a
while.
> Can anybody explain me this:
>
> i = image(/test, image_dimensions=[500,500], dimensions=[500,500])
> e1 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='red',/norm,target=i,
/relative)
> e2 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='yellow',/norm,target=i,
/relative)
>
> now rescale the window and change the window aspect ratio (make it for example larger).
>
> e2 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='yellow',/norm,target=i,
```

/relative)

>

> I would have expected e1 and e2 to be the same. According to the documentation for target:
> "Set this keyword to indicate that the input arguments are specified in normalized [0,1]
coordinates, relative to the axis range of the TARGET's dataspace."

>

> What is the reason for this behavior? Bug or feature?

>

> Thanks,

> Helder

I think /NORM and /RELATIVE are mutually exclusive. Try getting rid of the /NORM for your two ellipse calls.

-Chris

Subject: Re: normal, relative and ellipse

Posted by [Helder Marchetto](#) on Wed, 25 Feb 2015 09:39:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi Chris,

thanks, that worked. Now (I think) I understand what that sentence in the documentation meant.
Helder

On Friday, February 20, 2015 at 4:27:18 PM UTC+1, Chris Torrence wrote:

> On Thursday, February 19, 2015 at 4:39:23 PM UTC-7, Helder wrote:

>> Hi,

>> I just thought that I found a bug, but then I thought about it again and well... I stopped after a while.

>> Can anybody explain me this:

>>

>> i = image(/test, image_dimensions=[500,500], dimensions=[500,500])

>> e1 = ellipse(0.5,0.5,major=0.5,minor=0.5, fill_transparency=50,fill_color='red',/norm,target=i,
/relative)

>> e2 = ellipse(0.5,0.5,major=0.5,minor=0.5,
fill_transparency=50,fill_color='yellow',/norm,target=i, /relative)

>>

>> now rescale the window and change the window aspect ratio (make it for example larger).

>>

>> e2 = ellipse(0.5,0.5,major=0.5,minor=0.5,
fill_transparency=50,fill_color='yellow',/norm,target=i, /relative)

>>

>> I would have expected e1 and e2 to be the same. According to the documentation for target:

>> "Set this keyword to indicate that the input arguments are specified in normalized [0,1]

coordinates, relative to the axis range of the TARGET's dataspace."

>>

>> What is the reason for this behavior? Bug or feature?

>>

>> Thanks,

>> Helder

>

> I think /NORM and /RELATIVE are mutually exclusive. Try getting rid of the /NORM for your two ellipse calls.

>

> -Chris
