

---

Subject: cw\_form widget offset

Posted by [Moritz Fischer](#) on Wed, 08 Jul 2015 08:22:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi Folks!

I'm using the CW widget in what the idl-help calls a "modal manner",  
like so:

```
c = CW_FORM('0, BUTTON, Hello!, QUIT')
```

This would create a window at the top left screen corner.

Is there a way to alter this behaviour without creating my own base widget?

For the moment, I have modified the cw\_form source to accept X- and  
YOFFSET keywords and pass them to the base widget creation in line 583  
(IDL 8.1); but I'd prefer a solution that also works on other idl

installations.

Thanks,

mo

---

---

Subject: Re: cw\_form widget offset

Posted by [markb77](#) on Wed, 08 Jul 2015 08:51:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

hi mo,

In my wmb\_lib I've got something called wmb\_input\_form which I use quite a lot. You might find it  
more flexible than cw\_form. you can find the library at <http://www.github.com/superchromix>

cheers

Mark

---