Subject: IDL Image Binary Coloring Posted by Kai Heckel on Tue, 21 Jul 2015 12:33:14 GMT

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Hey there!

I produced an array with 0's and 1's and I would like to visualize that simply by using the "image"-command

I tried to figure it out by looking in the manual but that didn't help....

Is it even possible to do that?

Greetings

Subject: Re: IDL Image Binary Coloring Posted by dg86 on Tue, 21 Jul 2015 13:56:16 GMT

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On Tuesday, July 21, 2015 at 8:33:16 AM UTC-4, Kai Heckel wrote:

- > Hev there!
- >
- > I produced an array with 0's and 1's and I would like to visualize that simply by using the "image"-command
- > I tried to figure it out by looking in the manual but that didn't help....
- > Is it even possible to do that?
- >
- > Greetings

The image() command does not expand its argument's dynamic range automatically. So 1 looks very similar to 0.

To address this ...

IDL> img = image(bytscl(array))

or

IDL > img = image(255*array)

Subject: Re: IDL Image Binary Coloring

Posted by Kai Heckel on Thu, 23 Jul 2015 14:43:14 GMT

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```
Am Dienstag, 21. Juli 2015 15:56:18 UTC+2 schrieb David Grier:
> On Tuesday, July 21, 2015 at 8:33:16 AM UTC-4, Kai Heckel wrote:
>> Hey there!
>>
>> I produced an array with 0's and 1's and I would like to visualize that simply by using the
"image"-command
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>> Greetings
>
  The image() command does not expand its argument's
 dynamic range automatically. So 1 looks very similar to 0.
  To address this ...
>
  IDL> img = image(bytscl(array))
>
> or
> IDL> img = image(255*array)
```

Thanks David!

I also found out that it is possible to use the MIN and MAX keyword. This also leads to a binary map.