
Subject: Globe ('satellite') map projection in New Graphics....

Posted by [Geo](#) on Thu, 17 Dec 2015 18:34:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi there

Does anyone know the map projection needed in New Graphics to create a simple Earth 'globe' view? I'm sure in the old direct graphics there was a 'satellite' mapping - but I'm having trouble sorting this out in NG.

Cheers

George.

Subject: Re: Globe ('satellite') map projection in New Graphics....

Posted by [chris_torrence@NOSPAM](#) on Thu, 17 Dec 2015 22:33:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Thursday, December 17, 2015 at 11:34:40 AM UTC-7, Geo wrote:

> Hi there

>

> Does anyone know the map projection needed in New Graphics to create a simple Earth 'globe' view? I'm sure in the old direct graphics there was a 'satellite' mapping - but I'm having trouble sorting this out in NG.

>

> Cheers

>

> George.

Hi George,

I think it might be the Near Side Perspective. I haven't played with it much, but it does have a height parameter, which I think you need to control the satellite height.

Cheers,
Chris
