Subject: Matrix operations with IDL: Avoiding for loops Posted by vince33600 on Wed, 30 Dec 2015 00:57:26 GMT

View Forum Message <> Reply to Message

Dear all,

I was trying to improve the performance of some pieces of code that are taking forever to run. Basically, I'm trying to multiply a set of n matrix (3x3) by a set of n vectors (3x1) without using any for loops. The results of these operations should give me a set of n vectors (3x1).

Let's take a simplified example where n=2. Therefore, I have 2 matrixes (let's call them a and b) that needs to be multiplied to 2 vector (let's call them u and v).

I figured out that the operation could be done by reshaping (using rebin and reform for instance) the matrixes into a bigger array (let's call it M) whose diagonal elements are the a and b matrixes, so that:

where a and b are the 3x3 matrixes, and by reshaping the n vectors into in single vector (called I), so that:

Then, the results would be:

R = M.I

Finally, the n vectors would be obtained by reshaping the R vector into n (3x1) vector.

Coming for fortran, I initially coded that by decomposing every single matrix multiplication in a for loop. I then tried to apply the above solution, but it seems a real stretch for me to do it without any loops.

I was thinking that someone already might have faced that problem.

Thanks for your help! Vincent

Subject: Re: Matrix operations with IDL: Avoiding for loops Posted by Craig Markwardt on Thu, 31 Dec 2015 04:47:08 GMT View Forum Message <> Reply to Message

On Tuesday, December 29, 2015 at 7:57:30 PM UTC-5, vince...@gmail.com wrote:

> Dear all,

>

- > I was trying to improve the performance of some pieces of code that are taking forever to run.
- > Basically, I'm trying to multiply a set of n matrix (3x3) by a set of n vectors (3x1) without using any for loops. The results of these operations should give me a set of n vectors (3x1).

> Let's take a simplified example where n=2. Therefore, I have 2 matrixes (let's call them a and b) that needs to be multiplied to 2 vector (let's call them u and v).

> I figured out that the operation could be done by reshaping (using rebin and reform for instance) the matrixes into a bigger array (let's call it M) whose diagonal elements are the a and b matrixes, so that:

```
>
> M = |a0|
  |0b|
>
```

>

> where a and b are the 3x3 matrixes, and by reshaping the n vectors into in single vector (called I), so that:

```
> l=|u|
   | V |
>
> Then, the results would be:
```

> R = M.I

>

> Finally, the n vectors would be obtained by reshaping the R vector into n (3x1) vector.

> Coming for fortran, I initially coded that by decomposing every single matrix multiplication in a for loop. I then tried to apply the above solution, but it seems a real stretch for me to do it without any loops.

> I was thinking that someone already might have faced that problem.

For IDL, FOR loops are not a problem as long as you do a lot of work per iteration. Here is an example, where I literally do the matrix multiplication "by hand."

```
;; Set up some dummy inputs
m = randomn(seed,3,3,1000) ;; M = Your 3x3xN matrices
u = randomn(seed,3,1000) ;; U = Your 3xN vectors
                     ;; V = The final result
v = u*0
;; Boom! Write out one row of matrix multiplication and do
;; that operation thrice.
for i = 0, 2 do v(i,*) = m(0,i,*)*u(0,*) + m(1,i,*)*u(1,*) + m(2,i,*)*u(2,*)
```

No FOR loops but it's so fast, who cares. Even with 100x as many matrices on my six year old laptop, it takes barely any time at all.

Craig

Subject: Re: Matrix operations with IDL: Avoiding for loops Posted by vince33600 on Tue, 05 Jan 2016 21:45:59 GMT

View Forum Message <> Reply to Message

Le mercredi 30 décembre 2015 22:47:12 UTC-6, Craig Markwardt a écrit :

- > On Tuesday, December 29, 2015 at 7:57:30 PM UTC-5, vince...@gmail.com wrote:
- >> Dear all.

>>

- >> I was trying to improve the performance of some pieces of code that are taking forever to run.
- >> Basically, I'm trying to multiply a set of n matrix (3x3) by a set of n vectors (3x1) without using any for loops. The results of these operations should give me a set of n vectors (3x1).

>>

>> Let's take a simplified example where n=2. Therefore, I have 2 matrixes (let's call them a and b) that needs to be multiplied to 2 vector (let's call them u and v).

>>

>> I figured out that the operation could be done by reshaping (using rebin and reform for instance) the matrixes into a bigger array (let's call it M) whose diagonal elements are the a and b matrixes, so that:

>> >> M = | a 0 | >> | 0 b |

>>

>> where a and b are the 3x3 matrixes, and by reshaping the n vectors into in single vector (called I), so that:

>> >> |=|u|

>> |v|

- >> Then, the results would be:
- >> R = M.I

>>

>> Finally, the n vectors would be obtained by reshaping the R vector into n (3x1) vector.

>> Coming for fortran, I initially coded that by decomposing every single matrix multiplication in a for loop. I then tried to apply the above solution, but it seems a real stretch for me to do it without any loops.

>>

>> I was thinking that someone already might have faced that problem.

>

> For IDL, FOR loops are not a problem as long as you do a lot of work per iteration. Here is an example, where I literally do the matrix multiplication "by hand."

>

- > ;; Set up some dummy inputs
- > m = randomn(seed,3,3,1000) ;; M = Your 3x3xN matrices
- > u = randomn(seed,3,1000) ;; U = Your 3xN vectors
- > v = u*0 ;; V = The final result

>

- > ;; Boom! Write out one row of matrix multiplication and do
- > ;; that operation thrice.

> for i = 0, 2 do v(i,*) = m(0,i,*)*u(0,*) + m(1,i,*)*u(1,*) + m(2,i,*)*u(2,*)

>

> No FOR loops but it's so fast, who cares. Even with 100x as many matrices on my six year old laptop, it takes barely any time at all.

>

> Craig

Thanks Craig!

I guess not every for loops are evil in IDL.

Thanks for the answer anyway, Vincent