Subject: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Sonu Tabitha on Mon, 04 Apr 2016 07:43:25 GMT
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I want to create a synthetic image to resemble a stellar field (say covering an area of 255 by 255 pixels, with a total of about 4 stars having Gaussian PSF). The rest of the image has to be filled with constant background and noise, as present in the entire image, but devoid of stars. I want to create this to test a source extraction algorithm that I have developed. I am a beginner in IDL. Can you please help me out in coding?

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Sonu Tabitha on Mon, 04 Apr 2016 14:59:07 GMT
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On Monday, April 4, 2016 at 1:13:27 PM UTC+5:30, Sonu Tabitha wrote:
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Thanks Jeremy! But I am very new to IDL and I am not so familiar with its functions. Can you please give me a sample code?

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Sonu Tabitha on Mon, 04 Apr 2016 15:01:07 GMT
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On Monday, April 4, 2016 at 1:13:27 PM UTC+5:30, Sonu Tabitha wrote:
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Is there any way to do it with FLTARR?

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Michael Galloy on Mon, 04 Apr 2016 17:43:33 GMT
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On 4/4/16 9:01 AM, Sonu Tabitha wrote:
> On Monday, April 4, 2016 at 1:13:27 PM UTC+5:30, Sonu Tabitha wrote:
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>
> Is there any way to do it with FLTARR?

FLTARR just makes an array of floats (by default 0.0's) of a given size.
You might use it, but that will the least of your worries.

Mike
--
Michael Galloy
www.michaelgalloy.com
Modern IDL: A Guide to IDL Programming (http://modernidl.idldev.com)

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Sonu Tabitha on Tue, 05 Apr 2016 04:15:18 GMT
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On Monday, April 4, 2016 at 11:13:35 PM UTC+5:30, Michael Galloy wrote:
> On 4/4/16 9:01 AM, Sonu Tabitha wrote:
>> On Monday, April 4, 2016 at 1:13:27 PM UTC+5:30, Sonu Tabitha wrote:
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>
> Mike
> --
> Michael Galloy
> www.michaelgalloy.com
> Modern IDL: A Guide to IDL Programming (http://modernidl.idldev.com)

I used PSF_gaussian to generate a star with gaussian profile. But while plotting what I am obtaining is a graph. Doesn't look like a star. Infact i need to create a closed object (circular or elliptical) to represent stars. Can you please tell em how to do it?

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Sonu Tabitha on Tue, 05 Apr 2016 04:22:30 GMT
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On Monday, April 4, 2016 at 11:13:35 PM UTC+5:30, Michael Galloy wrote:
> On 4/4/16 9:01 AM, Sonu Tabitha wrote:
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> Mike
> --
> Michael Galloy
> www.michaelgalloy.com
> Modern IDL: A Guide to IDL Programming (http://modernidl.idldev.com)

Is there any IDL code to make the images with gaussian sources?

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Jeremy Bailin on Tue, 05 Apr 2016 14:18:15 GMT
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On Monday, April 4, 2016 at 10:59:09 AM UTC-4, Sonu Tabitha wrote:
> On Monday, April 4, 2016 at 1:13:27 PM UTC+5:30, Sonu Tabitha wrote:
>> I want to create a synthetic image to resemble a stellar field (say covering an area of 255 by 255 pixels, with a total of about 4 stars having Gaussian PSF). The rest of the image has to be filled with constant background and noise, as present in the entire image, but devoid of stars. I want to create this to test a source extraction algorithm that I have developed. I am a beginner in IDL. Can you please help me out in coding?
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> Thanks Jeremy! But I am very new to IDL and I am not so familiar with its functions. Can you please give me a sample code?

1) RANDOMU takes as its first argument a random seed, and then the dimensions of the output array. So, for example, if you wanted to get a 256 x 512 random array, you could do:

seed = 1L ; set it to something so your results are repeatable

noise_image = RANDOMU(seed, 256, 512)

By default RANDOMU gives you a uniform random deviate, but you probably want a Poisson distribution, which requires giving the POISSON keyword with the mean expected value. For example, if your noise level is 2.5 electrons, you might say:

RANDOMU(seed, 256, 512, POISSON=2.5)

2) PSF_GAUSSIAN takes a few options. The ones you care about are:
NPIXEL: The dimensions of the output array. So you could use [256, 512] to make an array the same size as above.
CENTROID: The position on the iamge of the center of the PSF. For example [10.5, 186] for a center at x=10.5, y=186 (note they don't have to be at pixel centers).
FWHM or ST_DEV: Width of the Gaussian -- you can specify it either using the FWHM or Gaussian sigma. For an isotropic PSF, just give one value (e.g. ST_DEV=3.0 for a 3-pixel standard deviation), or for an anisotropic PSF you can give a separate x- and y-width (e.g. FWHM=[4.0, 5.5] for a PSF that is slightly elongated in the y-direction).

e.g. psf1 = PSF_GAUSSIAN(NPIXEL=[256,512], CENTROID=[10.5,186], ST_DEV=3.0)

3) Add them.

image = noise_image + psf1

-Jeremy.

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Jeremy Bailin on Tue, 05 Apr 2016 14:24:28 GMT
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On Tuesday, April 5, 2016 at 10:18:17 AM UTC-4, Jeremy Bailin wrote:
> On Monday, April 4, 2016 at 10:59:09 AM UTC-4, Sonu Tabitha wrote:
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>
> 3) Add them.
>
> image = noise_image + psf1
>
>
> -Jeremy.

Oh, one obvious bit that I missed -- PSF_GAUSSIAN will give you a peak value of 1 (or, if /NORMALIZE is set, a total integral of 1). To get a different number, just multiply the output of PSF_GAUSSIAN by the actual amplitude you want.

-Jeremy.

Subject: Re: How to create synthetic images of stars with gaussian psf in IDL.
Posted by Sonu Tabitha on Thu, 07 Apr 2016 12:06:57 GMT
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On Monday, April 4, 2016 at 1:13:27 PM UTC+5:30, Sonu Tabitha wrote:
> I want to create a synthetic image to resemble a stellar field (say covering an area of 255 by 255 pixels, with a total of about 4 stars having Gaussian PSF). The rest of the image has to be filled with constant background and noise, as present in the entire image, but devoid of stars. I want to create this to test a source extraction algorithm that I have developed. I am a beginner in IDL. Can you please help me out in coding?

Thanks a lot!