
Subject: Re: satellite field of view pole projection
Posted by [penteado](#) on Thu, 02 Jun 2016 18:42:58 GMT
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Hello,

If I understand correctly your problem, since you have the corner points, a solution might be to use `pp_drawsphericalpoly` from my library (http://www.ppenteado.net/idl/pp_lib/doc/).

See the 5th example plot in http://www.ppenteado.net/idl/pp_lib/doc/pp_drawsphericalpoly.html, it is the one with polygons spanning the pole.

Paulo

On Thursday, June 2, 2016 at 7:22:27 AM UTC-7, [audrey.sch...@gmail.com](#) wrote:

> Hi everyone!

>

> I thought I had a rather simple (and common) problem, but I just can't seem to find the hang of how to solve this:

>

> I have a satellite that is flying around the Moon in a circular orbit with fixed altitude. The instrument on board the satellite is nadir pointing, has a fixed field-of-view, the surface projection of which is $150 \times 25 \text{ km}^2$ (you can imagine the instrument being fixed in space and the Moon turning beneath the instrument). I now have a dataset of measured counts and associated longitude x latitude pair (either as boresight point, or as an array of four corner points).

>

> What I would like to do is map my counts onto the footprint of my rectangular field-of-view (around the boresight, or spanning the four corner points).

>

> This works well for the equatorial region: I just create a 360×180 float array, and for each measurement distribute the counts from the `min(corners_longitudes)`, `min(corners_latitudes)` to the `max(corners_longitudes)`, `max(corners_latitudes)`.

>

> At the poles this obviously does not work, because at the poles a rectangular field-of-view projection has non-consecutive longitude, latitude values (they kind of jump around in value if part of the field-of-view is beyond the pole). I assume I have to do some triangulation, and fill all triangles within the triangles associated with the corner points. But I just can't seem to figure out how to do this.

>

> Does anyone have a solution to this problem?

>

> best,

> Audrey

Subject: Re: satellite field of view pole projection
Posted by [audrey.schaufelberger](#) on Fri, 03 Jun 2016 06:27:17 GMT

thank you, that looks exactly like what I want to plot, but unfortunately I seem to already fail a step earlier in the process if I use your approach.

In your example you have a certain number of field-of-views you want to plot, which are not overlapping. In my question I was only talking about one orbit, and in that case your solution would work well.

But I actually have hundreds of orbits, where the fields-of-view overlap. I would like to average these measurements before I plot them. I am not sure how this actually influences the mapping process...

So far (for the equatorial region) I have simply been adding up the counts in one array, and have been creating a second array where I sum up the 'exposure' (how many times a surface element was seen). I then divided the first array by the second, the result of which I plotted.

If I wanted to use your approach, I would like to make use of the part where I determine what region a rectangle covers, but would then need to somehow be able to further process the result, and not directly plot it.

Any ideas?

best,
Audrey

Subject: Re: satellite field of view pole projection
Posted by [audrey.schaufelberger](#) on Fri, 03 Jun 2016 06:29:56 GMT
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what I forgot to mention: I have the complete SPICE kernels available... maybe that helps?

Subject: Re: satellite field of view pole projection
Posted by [penteado](#) on Fri, 24 Jun 2016 01:21:02 GMT
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The functionality to handle overlapping polygons, keeping track of everything that falls on each point in the map, so that one can decide on how to combine these values (take a mean, remove outliers, choose the stacking order, etc.) was lurking in `pp_drawsphericalpoly`, but because I had not decided on the algorithm and API, I had not documented it. I made some changes when I used it last week, and now I added some documentation, including some examples, of how to handle that (most relevant keywords are `do_stack`, `stackmap` and `stackcount`). I will probably add some alternative algorithms in the future, which would be chosen using other values for the keyword `do_stack` (at this time the only usable one is `do_stack=1`).

On Thursday, June 2, 2016 at 11:27:20 PM UTC-7, audrey.sch...@gmail.com wrote:

> thank you, that looks exactly like what I want to plot, but unfortunately I seem to already fail a step earlier in the process if I use your approach.

>

> In your example you have a certain number of field-of-views you want to plot, which are not overlapping. In my question I was only talking about one orbit, and in that case your solution would work well.

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> But I actually have hundreds of orbits, where the fields-of-view overlap. I would like to average these measurements before I plot them. I am not sure how this actually influences the mapping process...

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> So far (for the equatorial region) I have simply been adding up the counts in one array, and have been creating a second array where I sum up the 'exposure' (how many times a surface element was seen). I then divided the first array by the second, the result of which I plotted.

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> If I wanted to use your approach, I would like to make use of the part where I determine what region a rectangle covers, but would then need to somehow be able to further process the result, and not directly plot it.

>

> Any ideas?

>

> best,

> Audrey