Subject: hist\_nd to resample point data to a grid Posted by sam.tushaus on Wed, 12 Oct 2016 21:36:41 GMT

View Forum Message <> Reply to Message

I have a regularly gridded dataset over the continental US, and swaths of satellite data that I would like to match to that grid. (Sometimes the swaths only partially overlap the gridded dataset).

I have been trying out the methods outlined here (https://groups.google.com/forum/?hl=en#!searchin/comp.lang.idl-pvwave/hist\_nd%7Csort:relevance/comp.lang.idl-pvwave/TLmV W5GxZOo/iKyGMLE6aawJ), here (https://groups.google.com/forum/?hl=en#!searchin/comp.lang.idl-pvwave/lnkX 7tTlqWI/MO79Y8wf5zsJ), and here (http://www.idlcoyote.com/map\_tips/matchptgrid.html).

For some reason, though, trying this just gives me a newly gridded array of -0.0's. Does anyone have insight as to why this is happening?

Thanks!

Subject: Re: hist\_nd to resample point data to a grid Posted by Jeremy Bailin on Fri, 21 Oct 2016 22:39:43 GMT

View Forum Message <> Reply to Message

I think we need more information... the technique certainly should work, so there must be something about how you are implementing it that is causing issues.

-Jeremy.

Subject: Re: hist\_nd to resample point data to a grid Posted by rawahranger on Sun, 23 Oct 2016 20:24:00 GMT View Forum Message <> Reply to Message

On Wednesday, October 12, 2016 at 3:36:43 PM UTC-6, Samantha Tushaus wrote:

- > I have a regularly gridded dataset over the continental US, and swaths of satellite data that I would like to match to that grid. (Sometimes the swaths only partially overlap the gridded dataset).
- > I have been trying out the methods outlined here (
  https://groups.google.com/forum/?hl=en#!searchin/comp.lang.i
  dl-pvwave/hist\_nd%7Csort:relevance/comp.lang.idl-pvwave/TLmV W5GxZOo/iKyGMLE6aawJ),
  here ( https://groups.google.com/forum/?hl=en#!searchin/comp.lang.i
  dl-pvwave/hist\_nd%7Csort:relevance/comp.lang.idl-pvwave/lnkX 7tTlqWI/MO79Y8wf5zsJ), and
  here (http://www.idlcoyote.com/map\_tips/matchptgrid.html).

> For some reason, though, trying this just gives me a newly gridded array of -0.0's. Does anyone have insight as to why this is happening?

>	
>	Thanks!

My first guess would be you are not using floating point arrays in your calculations.

Cheers,

David