
Subject: default colors in map_*

Posted by [f055](#) on Thu, 15 Feb 1996 08:00:00 GMT

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Why do map_set, map_grid, map_continents always use white (or whatever color !d.n_colors-1 is set to) as the default color screen color, rather than the current contents of !p.color? I like to have a white background with black on it, to look closer to my final hardcopy, which I do by setting !p.background and !p.color appropriately. But the map_* commands apparently ignore this. Is there any other way of setting the default colors? (Other than tvlct,/get,... & redefine 0 and !d.n_colors-1 & tvlct,..., which would add yet another difference between screen and hardcopy plotting routines)?

Cheers

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