
Subject: Re: Colour buttons in an IDL widget...how?
Posted by [rarback](#) on Tue, 30 Apr 1996 07:00:00 GMT
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In article <4m369I\$d7k@spool.cs.wisc.edu>, paulv@ssec.wisc.edu (Paul VanDelst) writes...

> I want to be able to create coloured buttons (i.e. red, blue, green etc..)
> in IDL but am stumped on how to do it. The bitmapped buttons only allow
> one bit per pixel, and I don't want to have to set different button
> colours through resources (I work on IBM RS/6000's and SGIs).

I wish I could be more helpful, but the only way I ever found was by using resources.

--Harvey

Harvey Rarback	phone: (312)702-9931
CARS	fax: (312)702-5454
University of Chicago	Internet: rarback@cars3.uchicago.edu
5640 South Ellis Avenue	"Make no little plans. They have no magic to
Chicago, IL 60637	stir men's souls."
