
Subject: [Q] IDL Widget?

Posted by [dover](#) on Mon, 10 Jun 1996 07:00:00 GMT

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Hello.

I would like to be able to include an IDL graphics output window as part of a X/Motif application that I am writing. We already have a framework developed (C++) for most of the GUI pieces required but I need an image output window as an integral part of the display. I would like to use IDL to do this for me. The IDL 4.0 Advanced Development Guide states that "The IDL X Windows (sic) graphics driver can draw in windows it did not create as long as the window is compatible with the IDL display connection".

Does anyone have any examples of this? What I would really like to do, I believe, is just specify the parent widget for the IDL display area. Having IDL in charge of the GC should be fine also.

Can anyone help?

TIA

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