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Subject: Dynamic Menus

Posted by [troyr](#) on Sat, 27 Jul 1996 07:00:00 GMT

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Hi,

I'm currently trying to implement Dynamic Menus with IDL's widget set, at the moment without too much luck.

I'm using Cw\_PDMenu, with Xmanager managing the menu and the rest of the widgets.

I initially tried simply destroying the Menu widget, creating the new menu and realising it. This kept resulting in Segmentation Faults.

Looking at Cw\_PDMenu's source, it seems that because I'm using /MBAR keyword, the menu base created by the main application base, is being destroyed. Because of this I can't see any way of recreating the base used by Cw\_PDMenu, without destroying every widget and re-creating them from scratch.

Is this the only way of achieving Dynamic Menus? I would have thought there would be an easier way of doing this, but I could be mistaking.

Thanks for any advice,  
Troy

PS . I'm running IDL 4.01 for Linux, if this helps.

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