
Subject: Easy use 24bit Colors in IDL/PV-WAVE ?

Posted by [j.wendelstorf](#) on Tue, 27 Aug 1996 07:00:00 GMT

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Hello,

I've some experience with PV-WAVE, but most computers nowadays support 24bit colors. In PV-WAVE, one can display 24bit bitmap's (as 3 8bit RGB bitmaps), but there seems to be no way to get e.g. 3-D-Surface-Plots shaded with more than 256 colors!?

Is there any documented 24-bit support in IDL?

Thank you very much in advance.

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