
Subject: Re: "Cannot allocate colormap entry" problem with Digital Unix 4.0

Posted by [greenwoodde](#) on Fri, 04 Oct 1996 07:00:00 GMT

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In a previous article, I wrote:

> We just upgraded one of our alpha workstations to Digital Unix 4.0 (with
> the new CDE) and are suddenly getting "Cannot allocate colormap entry for
> #xxxx" messages. In at least one case the result is that button labels
> (and even the buttons themselves) are invisible. The workstation is being
> used only as the X server. (The client nodes are an HP system and a VMS
> alpha. In the latter case, IDL is v4.0.1.) Does anyone have experience
> with solving this problem with DU 4.0 and IDL 4.0[.1]?

The solution was to put the following line in the .Xdefaults file on the
X server:

idl.gr_visual: StaticColor

Dave
