Subject: Frame Grabber Support?
Posted by Tuo Wu on Fri, 01 Nov 1996 08:00:00 GMT
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Hi,everybody,

I am a new comer in the world of IDL. I have just taken a research project which requries capturing RGB images from a 3-CCD camera using a Oculus TCX frame grabber (2 MB TCX, 1024x512 / 1x24 bits). Since all the following image processing and analysis will be done in IDL, it would be best to use IDL from very beginning. The technical support of Research System has informed me that there is no such interface in IDL to support any frame grabber. I wonder anyone here can help me out with this matter, either providing an interface for IDL to support the frame grabber, or let me know which RGB frame grabber (at least 2 MB/1x24 bits) can be supported by IDL.

Thank you for your attention.

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