
Subject: BOX_CURSOR

Posted by [Mario Noyon](#) on Tue, 05 Nov 1996 08:00:00 GMT

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I would like to know if anyone has met this problem before and if it's a bug :

I have a drawable widget that consider button_events. So when I click in his widget the event A is called.

But I want to use the procedure BOX_CURSOR with another button. Then when the user click on this button BOX_CURSOR is called. Every thing happens well but when the user exits off the procedure BOX_CURSOR, as he has clicked to move his BOX and to exit the procedure the event A is called.

That does not happen all the time and it is not vey convenient.

Thanks for those who can help me (the others also...)

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NOYON Mario
Computer Science in Medical imaging
University of Bordeaux 2
mnoyon@jmc-luni.u-bordeaux2.fr

Subject: Re: BOX_CURSOR

Posted by [David Fanning](#) on Fri, 01 Aug 2003 02:11:22 GMT

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michela writes:

> I am using box_cursor to select a box in a larger image. The problem
> is that if the image I displayed shows large pixel-to-pixel variation
> (like for example ima=randomu(seed,500,500))
> the box that box_cursor plots on the image is invisible.
> I tried to change the color of the box by changing the color table,
> but it does not work
> Someone can give me a suggestion?

Don't use Box_Cursor. :-)

Box_Cursor uses an "XOR" technique. What you want is a "Device Copy" technique. Look, for example, at how this is done in ZIMAGE, which allows you to draw a box (of a particular color) in a image to create a zoom region.

<http://www.dfanning.com/zimage.pro>

And here is an article that describes the
"Device Copy" technique in some detail:

http://www.dfanning.com/widget_tips/rubberband_widget.html

Cheers,

David

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David W. Fanning, Ph.D.

Fanning Software Consulting, Inc.

Phone: 970-221-0438, E-mail: david@dfanning.com

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