
Subject: Re: Inverse of POLYFILLV

Posted by [davidf](#) on Wed, 13 Nov 1996 08:00:00 GMT

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Larry Busse writes <ljb@shell.one.net> writes:

- > I'm a newbie to IDL and am trying to implement some Region Of Interest (ROI)
- > tools for image processing.
- >
- > I'm using DEFROI to generate the list of pixels in the ROI. I'm then
- > modifying the list to include pixels which are close to the average pixel
- > intensity. Given this modified list of pixels, I'd like to generate the
- > coordinates of the polygon which bounds this region. I'm asking to do
- > something which is the inverse of POLYFILLV.
- >
- > Some sort of "hulling" algorithm
- > comes to mind.

You can use the IDL TRIANGULATE procedure to return the indices on the points of the convex hull that surrounds a set of points. For example, like this:

```
x = RANDOMU(seed, 100) * 5 + 2.5
y = RANDOMU(seed, 100) * 5 + 2.5
```

```
TRIANGULATE, x, y, triangles, hullPoints
PLOT, x, y, PSYM=1, XRange=[0,10], YRange=[0,10]
hullPoints = [hullPoints, hullPoints(0)]
PLOTS, x(hullPoints), y(hullPoints)
```

I learned this from David Stern himself! :-)

David

```
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*
```

```
* Sometimes I go about pitying myself, and all along my
* soul is being blown by great winds across the sky.
* -- Ojibway saying
```

Subject: Re: Inverse of POLYFILLV

Posted by [hamill](#) on Wed, 13 Nov 1996 08:00:00 GMT

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In article <56d78n\$jog@news.one.net>, ljb@shell.one.net (Lawerence J. Busse) wrote:

>
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> modifying the list to include pixels which are close to the average pixel
> intensity. Given this modified list of pixels, I'd like to generate the
> coordinates of the polygon which bounds this region. I'm asking to do
> something which is the inverse of POLYFILLV.

The DILATE and ERODE operators are useful in this kind of application.
Good luck.

--

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| or hamill@mailhub.nmg.sms.siemens.com (business)
|

| With interests in image processing, mathematics, physics,
| and especially nuclear medicine. And other stuff too.
