
Subject: SGI doesn't redraw

Posted by [Jeff Hall](#) on Wed, 18 Dec 1996 08:00:00 GMT

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How do I make SGI redraw images after being covered by another window?

ENVI manages to redraw, but IDL leaves the image space black after being covered/uncovered by any other window.

Jeff

Subject: Re: SGI doesn't redraw

Posted by [mcook](#) on Thu, 19 Dec 1996 08:00:00 GMT

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In article <32B82347.3E1A476B@tone.jpl.nasa.gov>, Jeff Hall <jeff@tone.jpl.nasa.gov> wrote:

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> covered by another window?

>

> ENVI manages to redraw, but IDL leaves the
> image space black after being covered/uncovered
> by any other window.

>

> Jeff

Jeff,

I'm not at my SGI now, so I can't check, but look at the documentation on the WINDOW command with the RETAIN keyword. I believe you can specify how "backing store" is performed. You may have to set it to tell IDL to perform backing store rather than the defaultt when you create your window.

Mark
