Subject: Re: Implementing Time-outs in IDL Posted by Phil Williams on Sat, 04 Jan 1997 08:00:00 GMT

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Steve wrote:

- > If the daemon server is off-line the spawn command hangs. Is there a way
- > in IDL to cause a command to time-out? I would like my program to continue
- > executing if the spawn command does not return a result in X seconds.

> Thanks, Steve

Why not first run spawn to ping the machine or check the active processes for the daemon. Here's checkhost which will check to see if a host is awake.

```
function checkhost, host, packets
: Uses spawn to ping host to check to see status. Tested w/ IRIX5.3
; results will need to be parsed differently on different systems.
 The results from ping -q -c packets host:
   PING www6.yahoo.com (204.71.177.71): 56 data bytes
   ----www6.yahoo.com PING Statistics----
   10 packets transmitted, 10 packets received, 0% packet loss
   round-trip min/avg/max = 83/84/85 ms
  IDL> print,checkhost('www.yahoo.com')
on error, 1
if n elements(packets) eq 0 then packets = 10
;--- spawn a ping to check the host status
cmd = "ping -q -c " + strtrim(packets,2) + " " +host
spawn,["/bin/sh", "-c", cmd],/noshell,results
;--- Get info line for packets transmitted / received
which = strpos(results, 'packets')
found = where(which ne -1, count)
if count eq 0 then message, 'No ping info found for '+host
info = results(found(0))
;--- Now parse the info string
comma = strpos(info, ',')
transString = strmid(info,0,comma(0))
info = strmid(info,comma(0)+1,strlen(info))
comma = strpos(info, ',')
```

```
receivedString = strmid(info,0,comma(0))
percentString = strmid(info,comma(0)+1,strlen(info))
;--- Decide whether host is alive on the percent
p = strpos(percentString, '%')
percent = fix(strmid(percentString, 0, p))
if percent at 10 then return, 0 else return, 1
end
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                               another man spills..."
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```

Subject: Re: Implementing Time-outs in IDL Posted by steinhh on Sat, 04 Jan 1997 08:00:00 GMT View Forum Message <> Reply to Message

In article <XXX-0301972303470001@biad27.uthscsa.edu>, XXX (Steve) writes: |> If the daemon server is off-line the spawn command hangs. Is there a way > in IDL to cause a command to time-out? I would like my program to continue > executing if the spawn command does not return a result in X seconds.

Probably the best thing would be to rewrite your spawned command so that you can start it in the background, piping the results to a file for retrieval by IDL. I.e.,

spawn, "daemon > daemon.out &" wait,10 <read file daemon.out>

Stein Vidar H. Haugan