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Subject: Droplist Widgets

Posted by [Julia Barsi](#) on Mon, 27 Jan 1997 08:00:00 GMT

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In trying to write a GUI interface for an existing program, I have found a problem using the droplist widget. The widget control doesn't recognize the positioning is the lists so I end up with overlapping boxes. I tried x and y offsets but it didn't change the output.

Has anybody else had problems with this and is there a fix available for it?

Thanks,  
Julia Barsi  
Center for Imaging Science  
Rochester Institute of Technology

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Subject: Re: Droplist Widgets

Posted by [plugge](#) on Wed, 29 Jan 1997 08:00:00 GMT

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In article <32ED1320.41C6@cis.rit.edu>, Julia Barsi <jab5770@cis.rit.edu> writes:

|>In trying to write a GUI interface for an existing program, I have found  
|>a problem using the droplist widget. The widget control doesn't  
|>recognize the positioning is the lists so I end up with overlapping  
|>boxes. I tried x and y offsets but it didn't change the output.

|>

|>Has anybody else had problems with this and is there a fix available for  
|>it?

Julia,  
could you post a piece of code to show the problem?  
Maybe I had a similar problem too. The solution was quite simple - I just added a new widget\_base just for that widget.

Hope that helps.

Michel

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Subject: Re: Droplist Widgets

Posted by [Julia Barsi](#) on Thu, 30 Jan 1997 08:00:00 GMT

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In trying to straighten out the confusion regarding my request, I

decided it would be much easier if you could look at the problem. I have put screen dumps of my problems on a web page:

<http://www.cis.rit.edu/academics/ist/idlhelp.html>

with the related code well as a more detailed decription.

Thanks  
Julia Barsi

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Subject: Re: Droplist Widgets  
Posted by [plugge](#) on Fri, 31 Jan 1997 08:00:00 GMT  
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Julia,

I checked your file, and I think, the problem is the ysize=1 in the call to widget\_droplist. I also introduced three new base widgets (xxx1, xxx2 and xxx3) to get the temp buttons into one line with the droplists. I attach the modified code to this mail; the modified code lines are marked by @@@@, so you may easily find them. You should also use widget\_control, set\_button=1, <toggle\_button\_id> for the toggle button widgets to set an initial value.

Best regards

Michel

```
begin 640 cardone.zip
<uuencoded_portion_removed>
'
end
```

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