
Subject: KILL_NOTIFY Programs
Posted by [tsk](#) on Tue, 28 Jan 1997 08:00:00 GMT
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Does anybody out there have any experience using the KILL_NOTIFY keyword in the IDL widget_base command? I would like to use it in my IDL widget application, but the KILL_NOTIFY program I specify never seems to execute when the given base widget is destroyed.

Has anybody else experienced this, or am I suffering from operator error?

Scott Koch

Subject: Re: KILL_NOTIFY Programs
Posted by [Robert Moss](#) on Mon, 03 Feb 1997 08:00:00 GMT
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Scott Koch wrote:

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> in the IDL widget_base command? I would like to use it in my IDL widget
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>
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>
> Scott Koch

KILL_NOTIFY is useless if you are using XMANAGER to process widget events. Use the CLEANUP keyword to XMANAGER instead. See the online help for KILL_NOTIFY.

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