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Subject: changing text in textwidget from other widgets in same tree

Posted by [Scott McIntosh](#) on Fri, 02 May 1997 07:00:00 GMT

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Hello all,

I am new to GUI programming with IDL, and does anyone know how to do the following.

imagine:

Load button(pickfile)

text\_widget containing path of file

I would like to update the text\_widget every time the file is changed, I know this is possible, but I cannot think about how to implement it.

Any help would be greatly appreciated.

scott

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Scott W McIntosh      office   tel: 0141 339 8855 Ext.2093  
Level 6 (Rm 619)      home   tel: 01698 816787  
Dept. of Physics & Astronomy,  
Kelvin Building,  
University of Glasgow,   email : scott@astro.gla.ac.uk  
Glasgow, G12 8QQ.      s.mcintosh@physics.gla.ac.uk  
mscott@hao.ucar.edu

WWW : <http://www.astro.gla.ac.uk/users/scott/>

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